

Why NAT64 must win.

The Long Term View.

Andy Davidson

27th September 2012

CTO, 2Connect UK

RIPE65, Amsterdam

andy@2connectintl.com

Transitional Technology

77

change

change, to

thing) in place

[to change one's clothes] 3. to make different scene change

Technology to facilitate transitioning of the internet from its initial and current infrastructure to the successor addressing and routing system of **IPv6**.

Transitional Technology

77

change

cam-bire, to

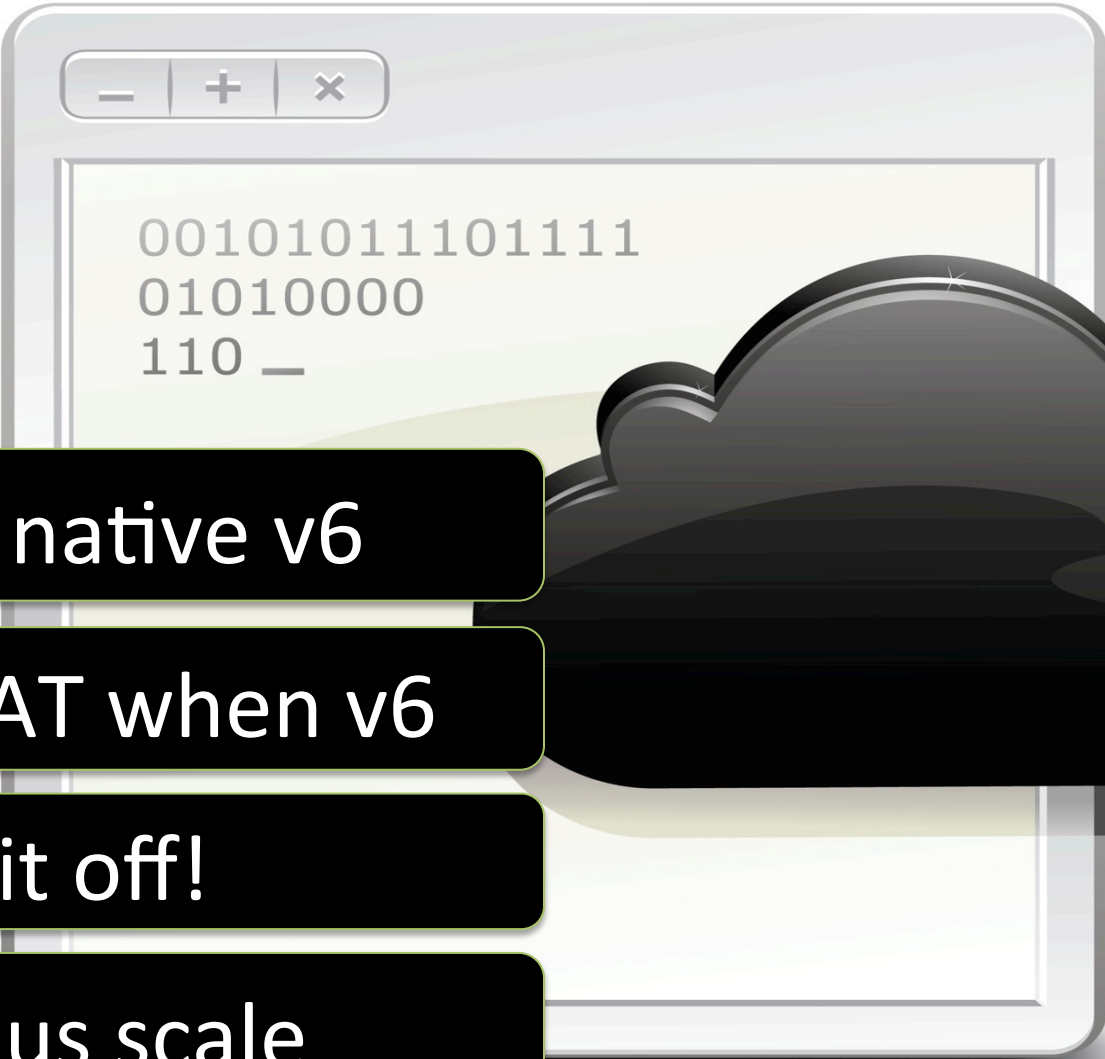
thing) in place

[to change one's clothes] 3. to make different scene change

Necessary

“hacks” that add a new cost burden to ISPs, hurt the end user's experience, and disrupt the pace of innovation at content producers.

Necessary Features

A computer monitor with a windowed interface. The window title bar contains three buttons: a minus sign, a plus sign, and a close (X) button. The main content area of the window displays three lines of binary code: "00101011101111", "01010000", and "110 _". To the right of the monitor is a large, dark, stylized cloud icon with a 3D effect and a shadow.

```
00101011101111
01010000
110 _
```

A step to native v6

Sidestep NAT when v6

Turn it off!

Enormous scale



Turn it off!

This point is key. If we can't turn off the NAT one day, it becomes a new cost of doing business. Transition = **temporary.**

NAT44 – does it pass the test?

NAT 444444444



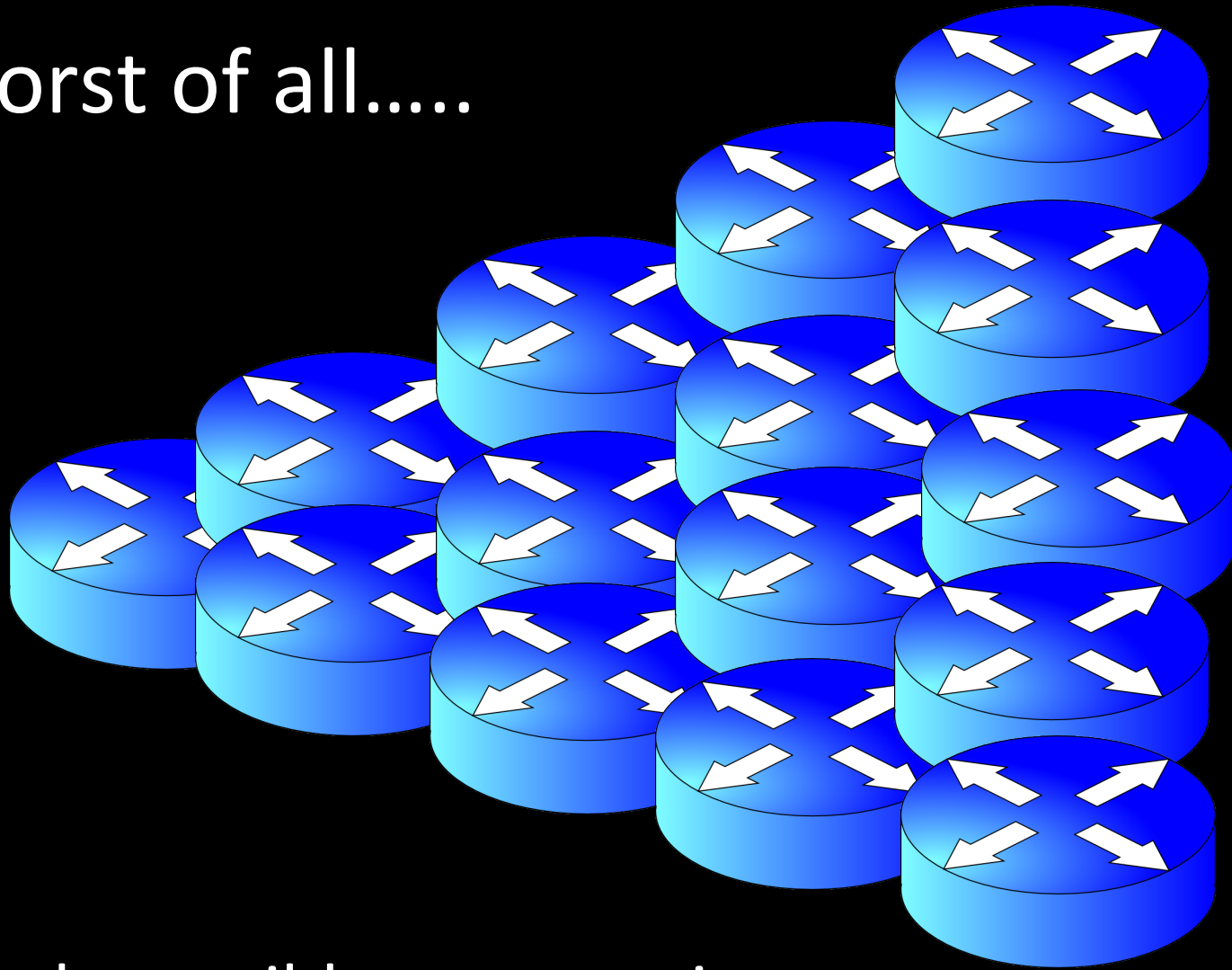
Not transitional.

Buy now, pay later. And later. And later.
Is this your vendor's preferred solution?



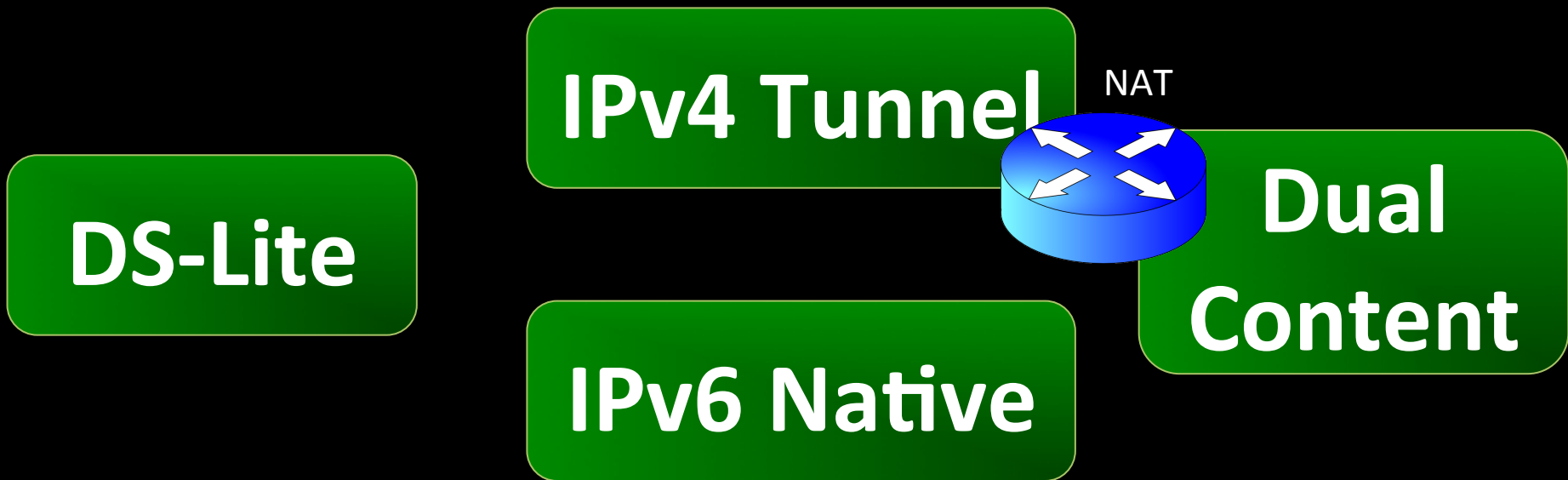
Amazingly, this technology has traction – but even if it could work for access ISPs, what will hosting companies do?

Worst of all....



The only possible outcome is more
NAT, more boxes, more COST....

DS-Lite – does it pass the test?



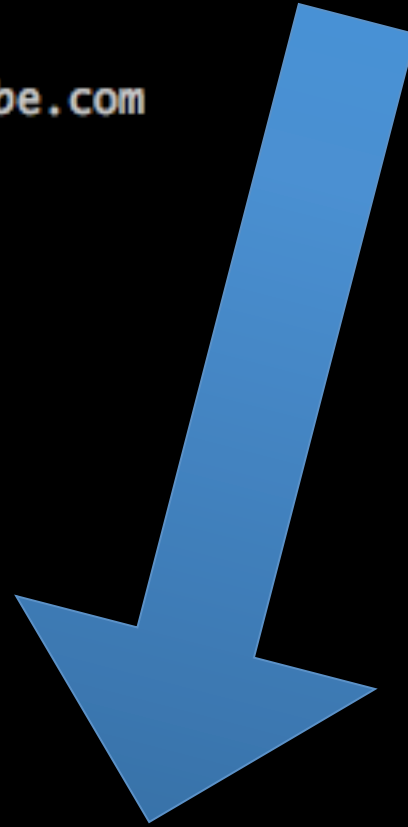
DS-Lite is non-deterministic.

Where will dual-stack content be routed?

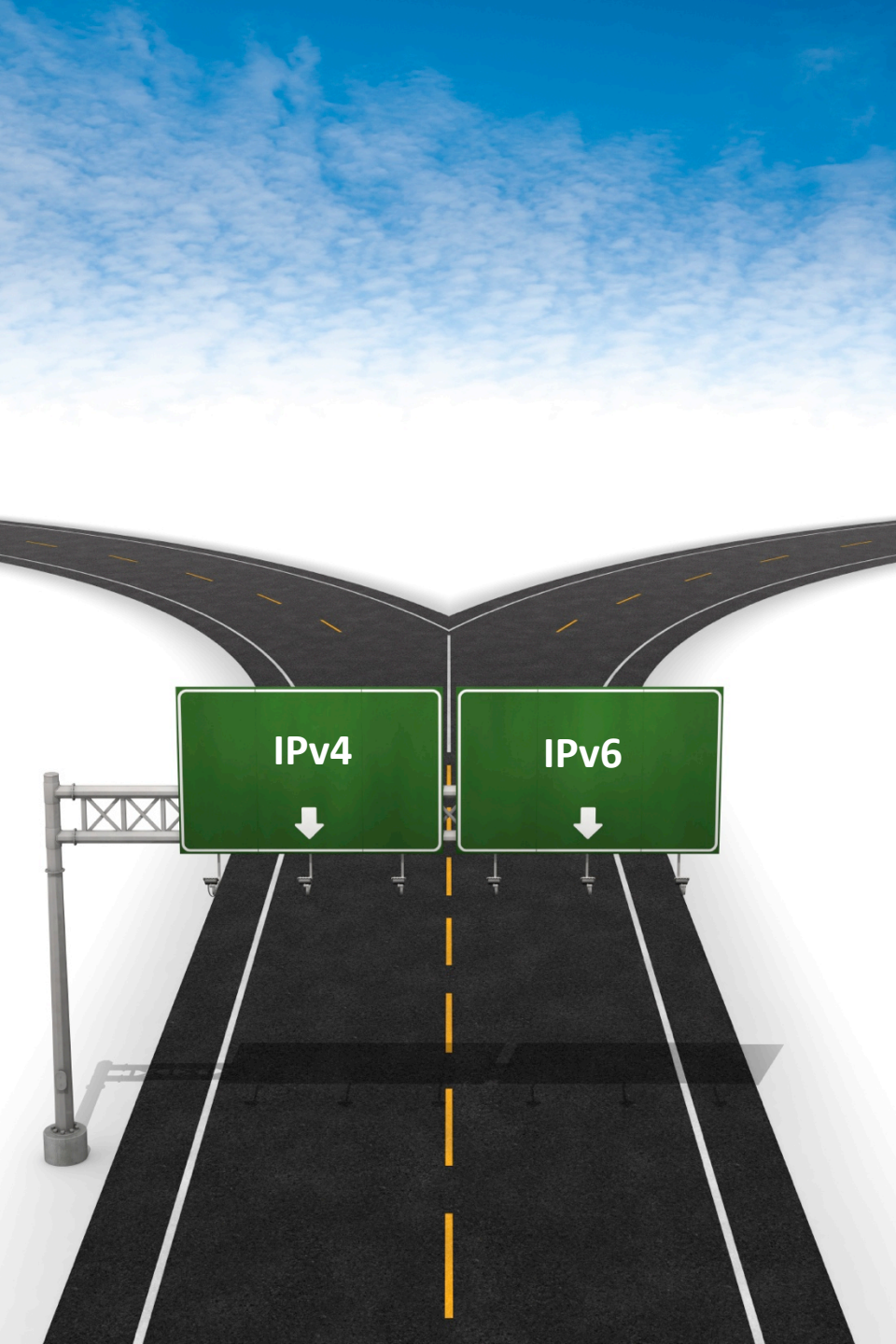
Are you sure? **Always?**

This is where you always want requests from dual-stacked users to go...

```
ip96-131:~ andy$ dig +short a www.youtube.com
youtube-ui.l.google.com.
173.194.34.70
173.194.34.71
173.194.34.72
173.194.34.73
173.194.34.78
173.194.34.64
173.194.34.65
173.194.34.66
173.194.34.67
173.194.34.68
173.194.34.69
ip96-131:~ andy$ dig +short aaaa www.youtube.com
youtube-ui.l.google.com.
2a00:1450:400b:c00::5d
```

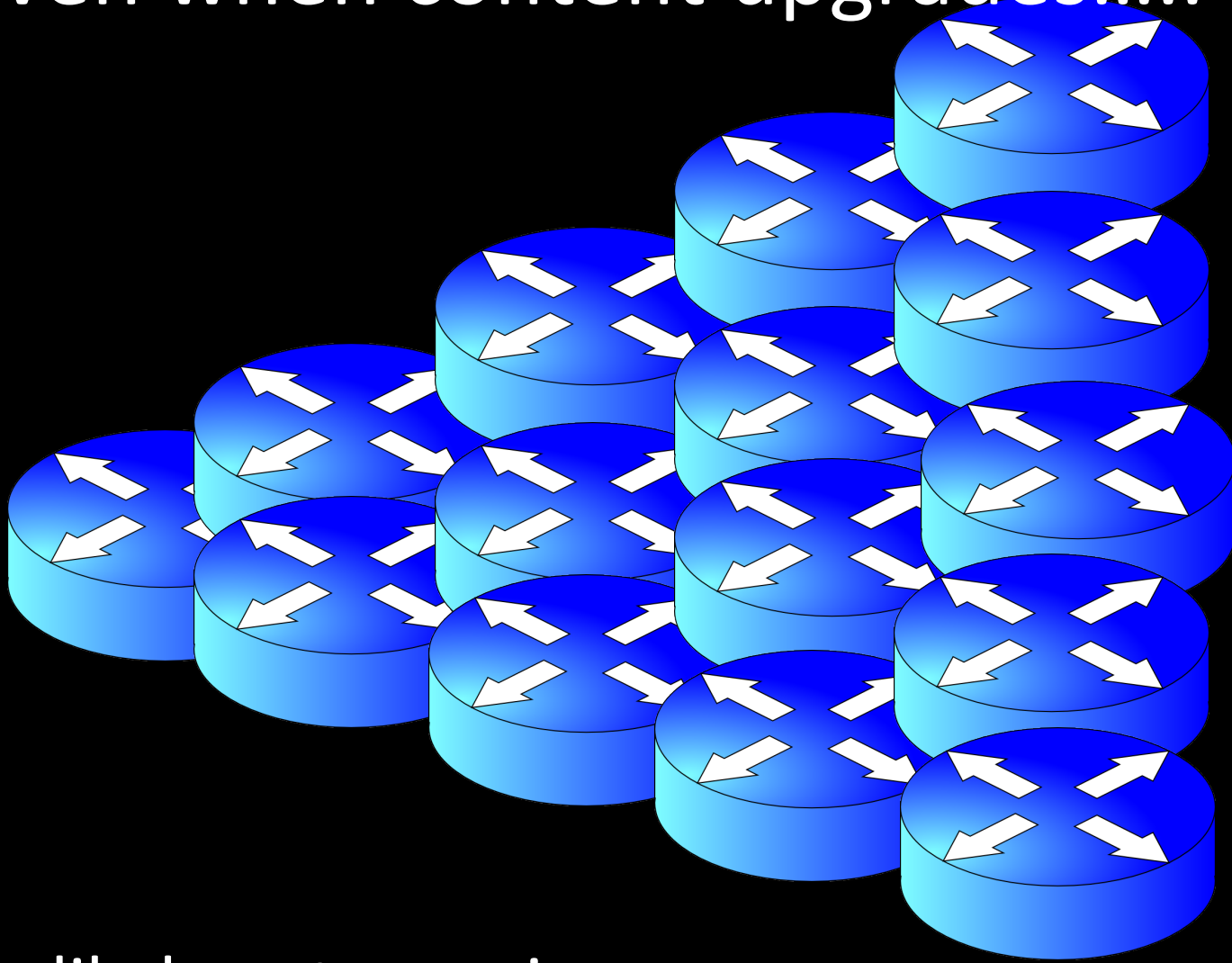


... In order to avoid the request traversing your NAT



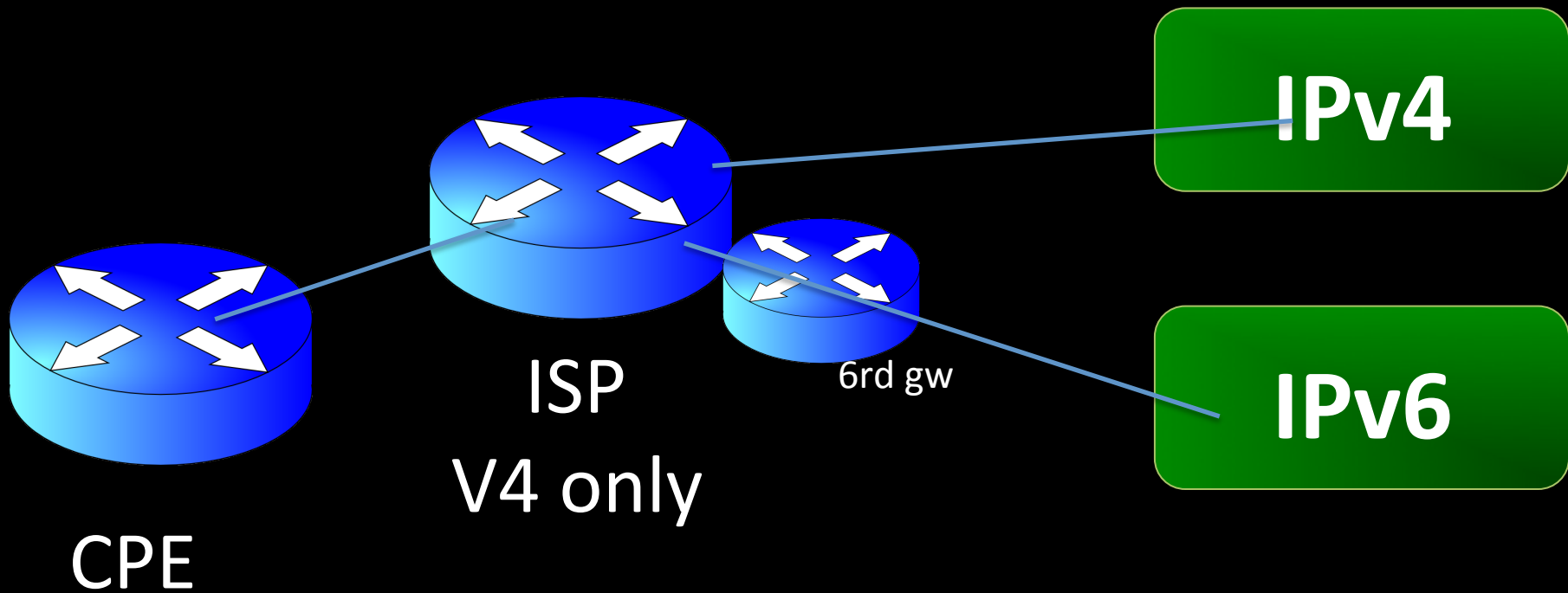
See GeoffTV, RIPE64

So even when content upgrades.....

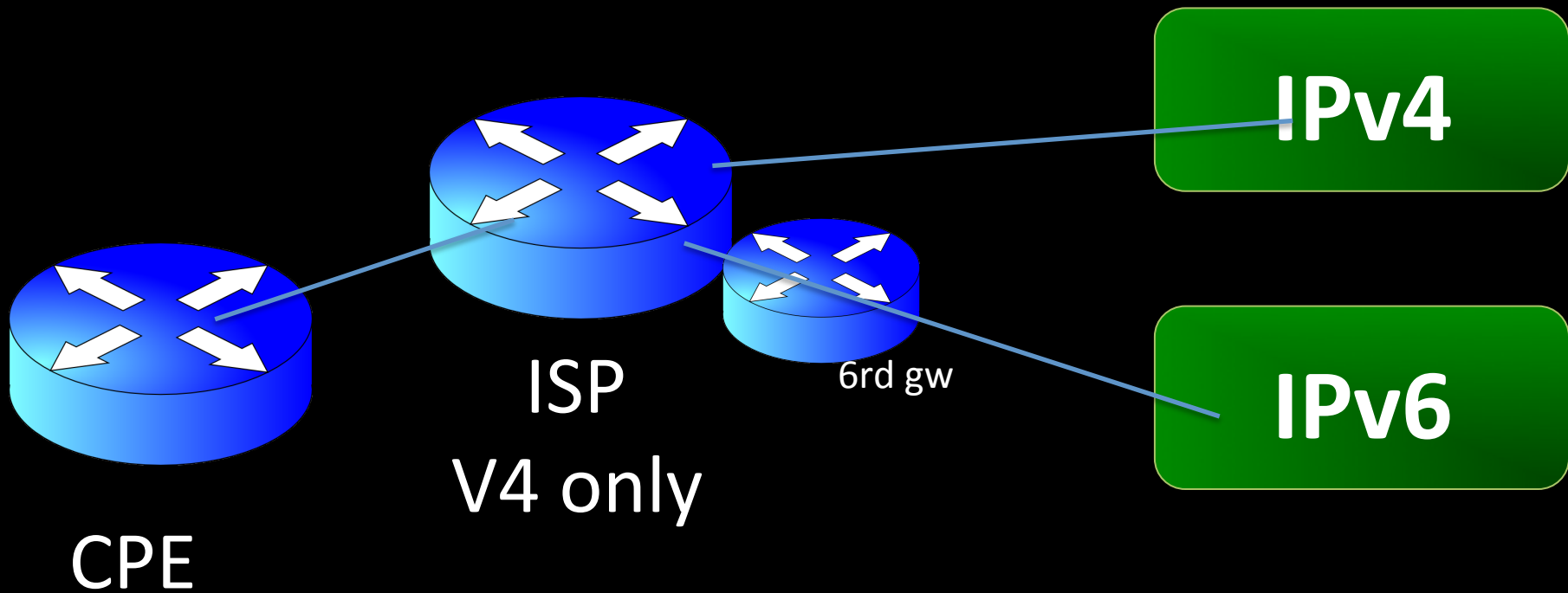


A very likely outcome is more
NAT, more boxes, more COST....

6rd – does it pass the test?

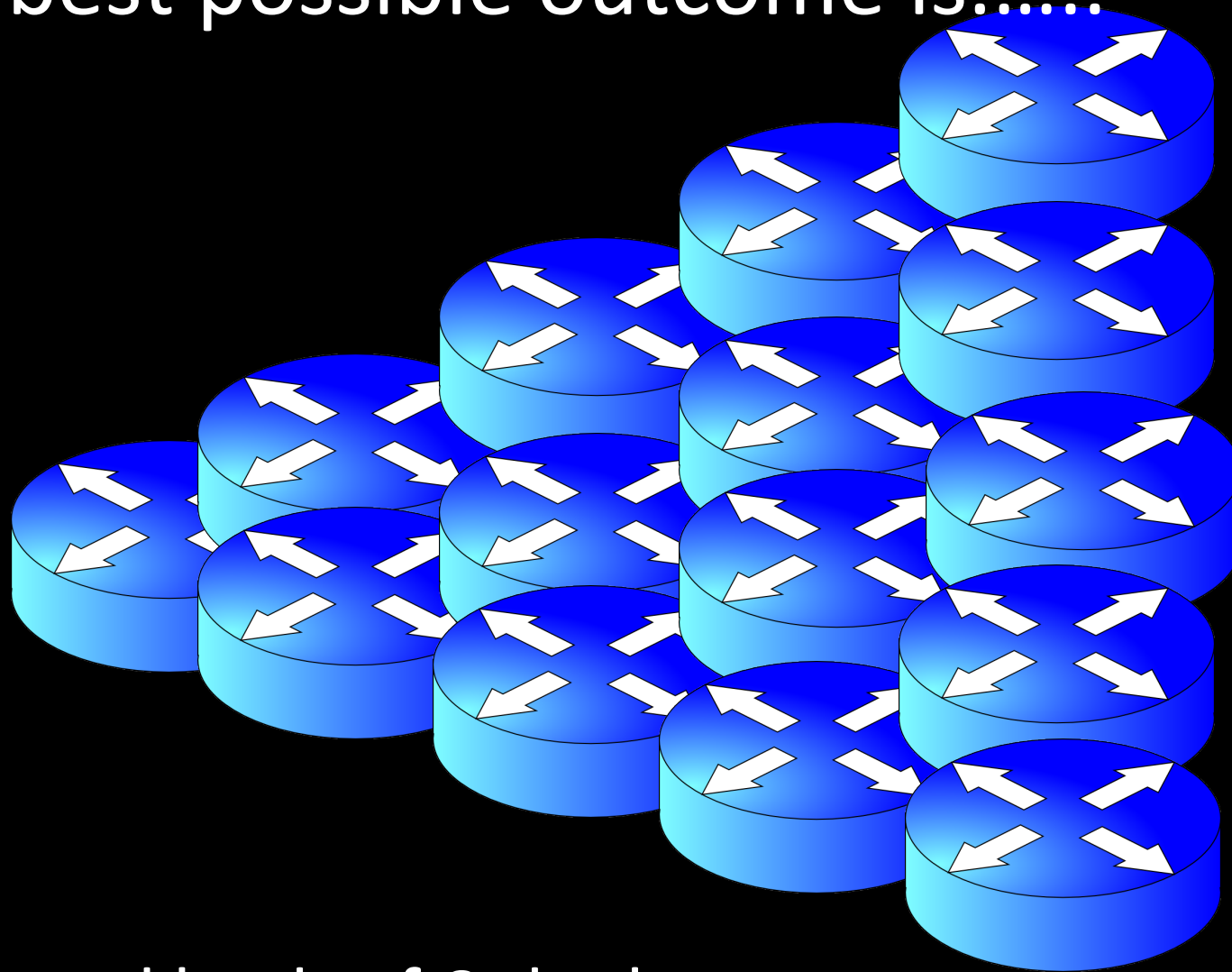


Here, the isp has to do extra work, but only for IPv6. What happens when IPv6 traffic grows ?



Does this seem counter-intuitive to anyone in the room ?

The best possible outcome is.....



Loads and loads of 6rd relays
(and complexity, and COST)

MAP

IPv4

A+P-like

Encap V6

V6 native

Decap v6

IPv4

Better, but..

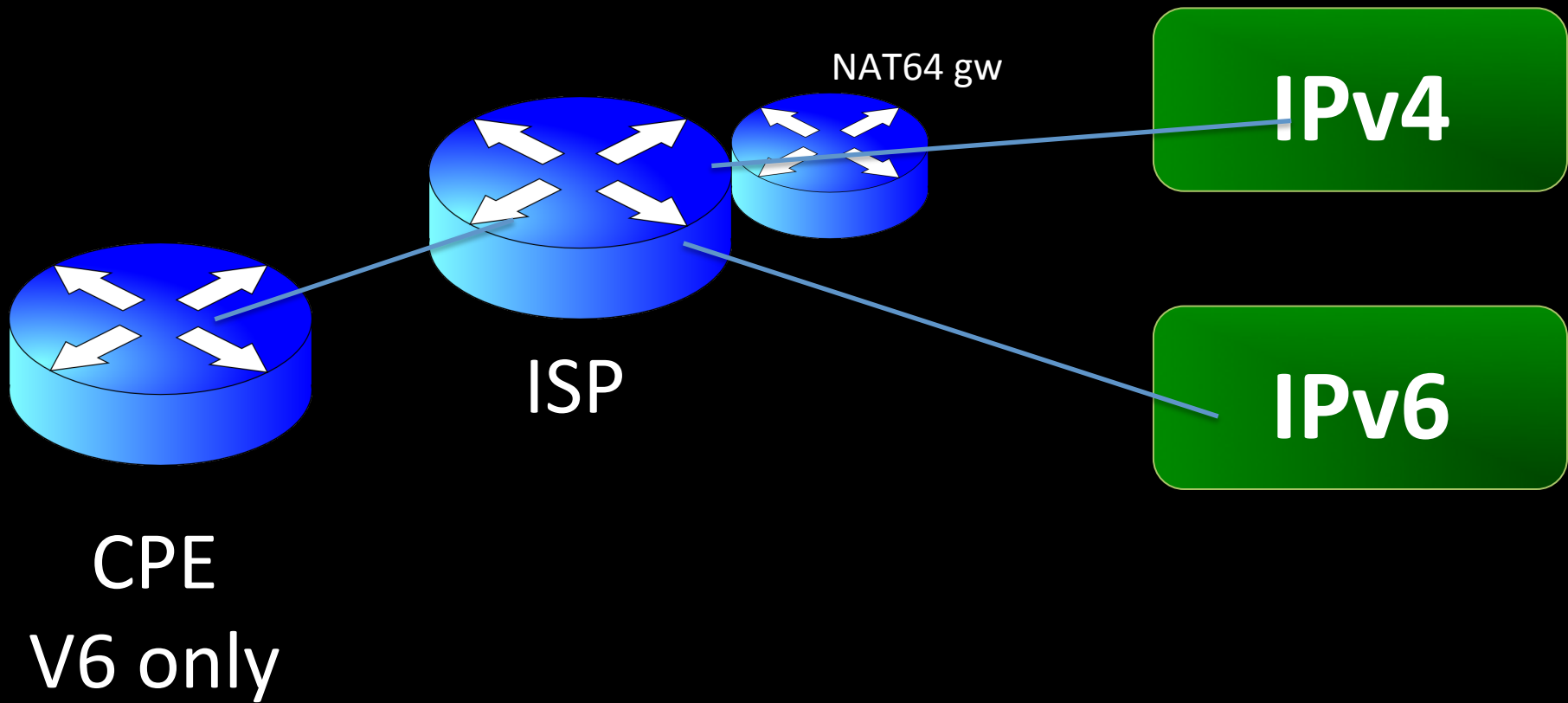
Does not address exhaustion

Pointless without dual stack

Risk that you still need more boxes

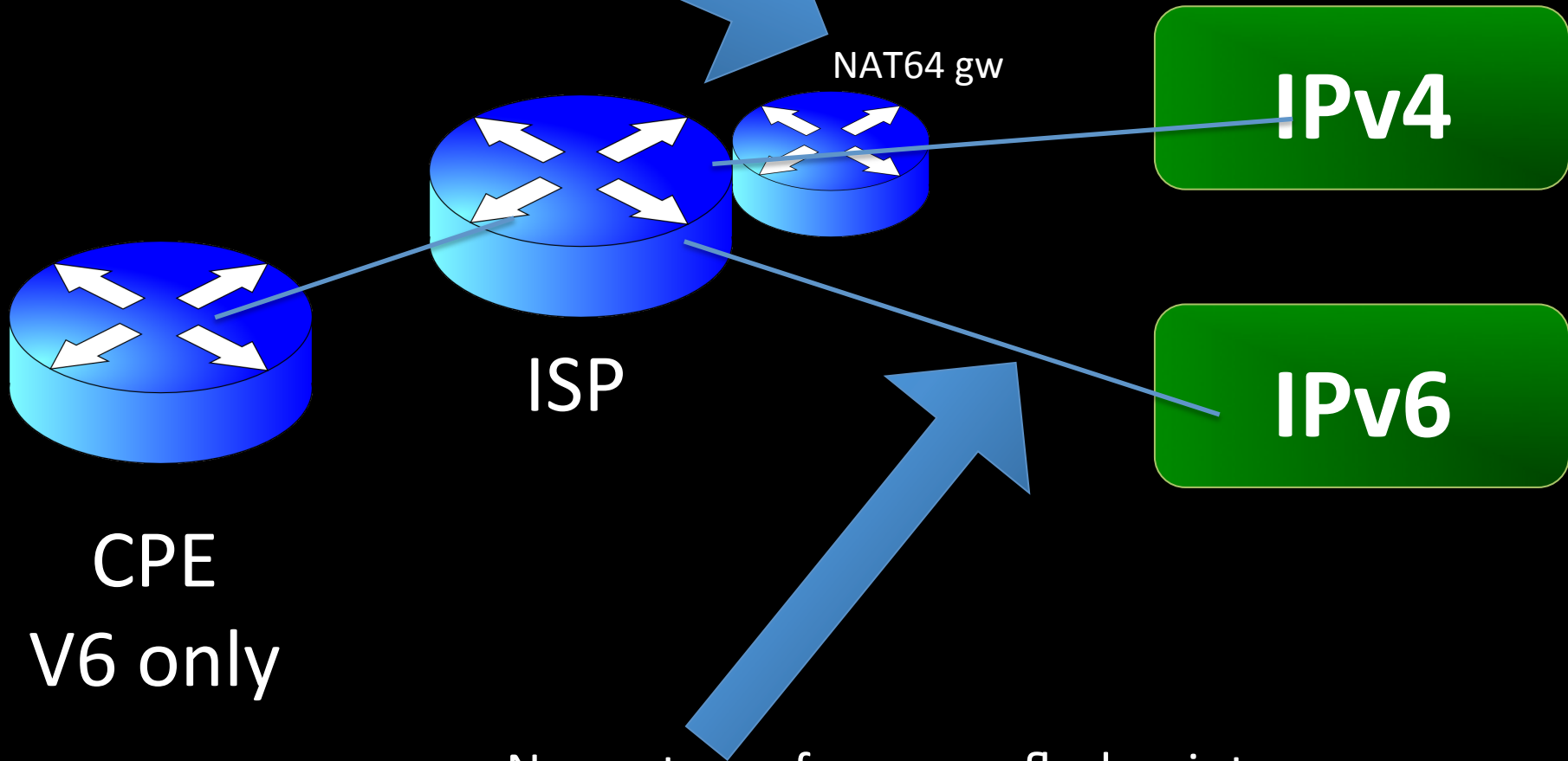
Why is this so hard?

NAT64 – does it pass the test?



Here the ISP has to translate IPv4 traffic. It's growing today, but what about in the future? Where do we want to end up?

Nasty performance flashpoint



NAT64 gw

IPv4

ISP

IPv6

CPE

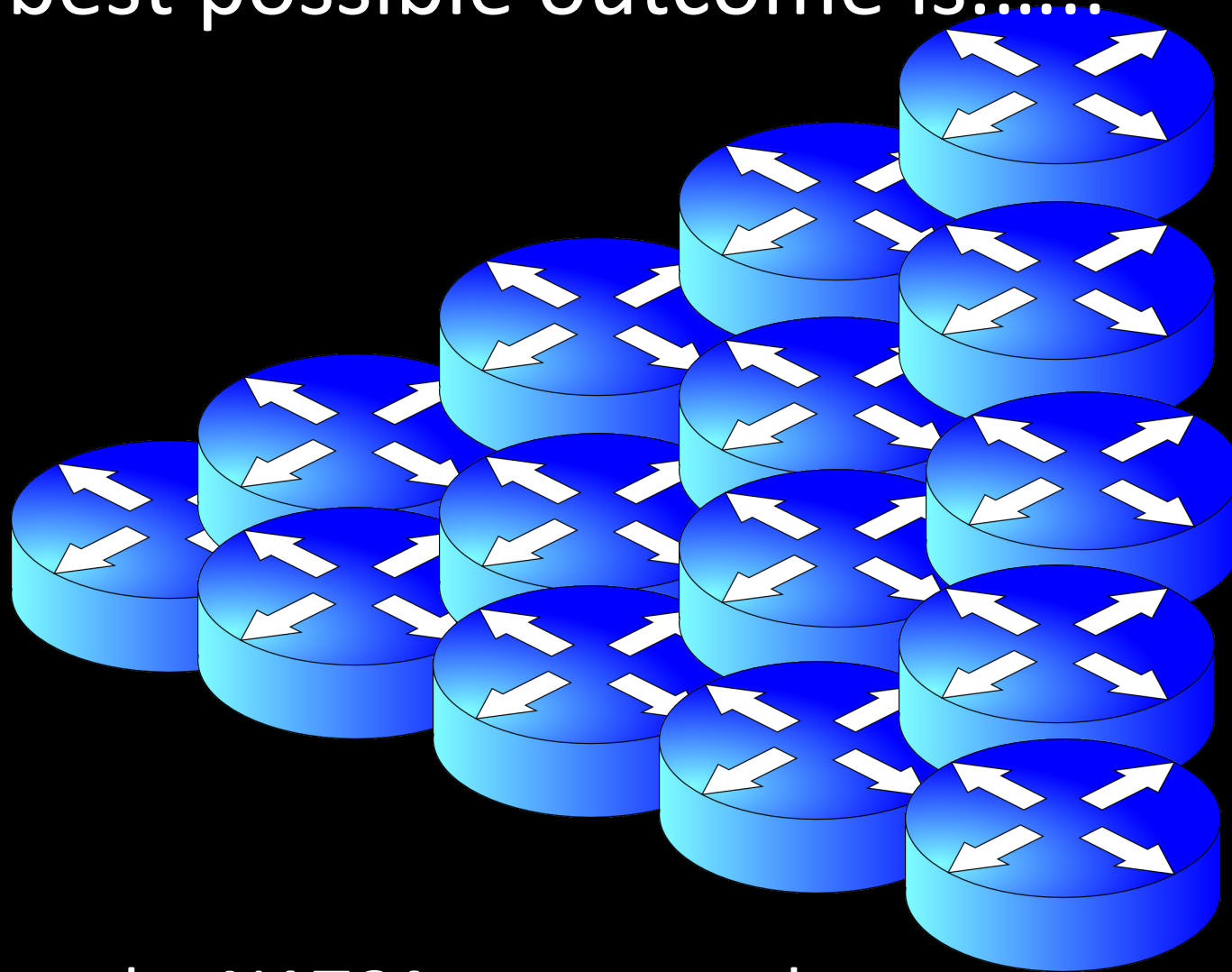
V6 only

No nasty performance flashpoint
... incentive to support IPv6 on content hosts!



A genuine step towards native IPv6.

The best possible outcome is.....



In time, the NAT64 estate can be reduced or even turned off!

But.... The breakages

IP Literals

End to end v4 apps

V4 only hosts

Does this mean all transitional
tech is flawed?

**No, it means that we
get the internet we deserve**

Where do we want to be?

Provide incentive for dual-stack content/apps

Attempt to upgrade end users

Any Questions?

andy@2connectintl.com