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Cisco Q-vBN

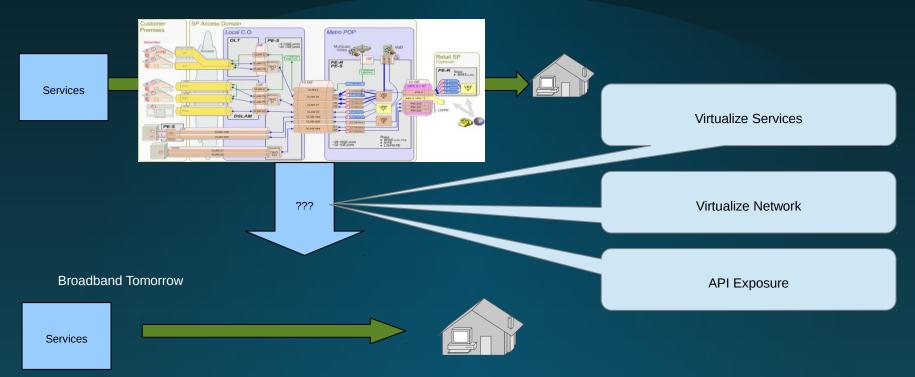
Quantum Virtual Broadband Network

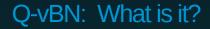
Flexible, Programmable, Application Aware



# **Q-vBN** Introduction

#### **Broadband Today**





A low cost software based virtualization system that runs standard broadband CPE code in the cloud

#### Q-vBN: What can it do?

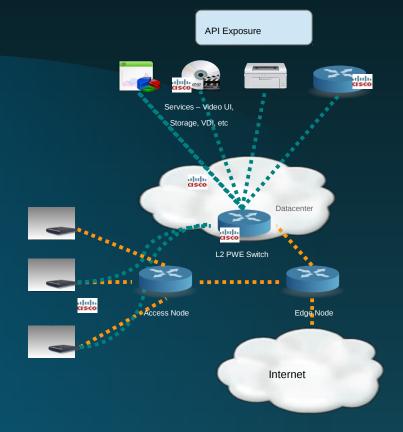
- Allows for services to be written and run in the cloud
- Allows SPs to sell an inexpensive cloud based computing platform directly connected in the home
- Extends the life of the physical CPE in the home
- Allows for per device management in the home
- Allows for test environments for companies to quickly trial new services

#### Architecture Design Considerations

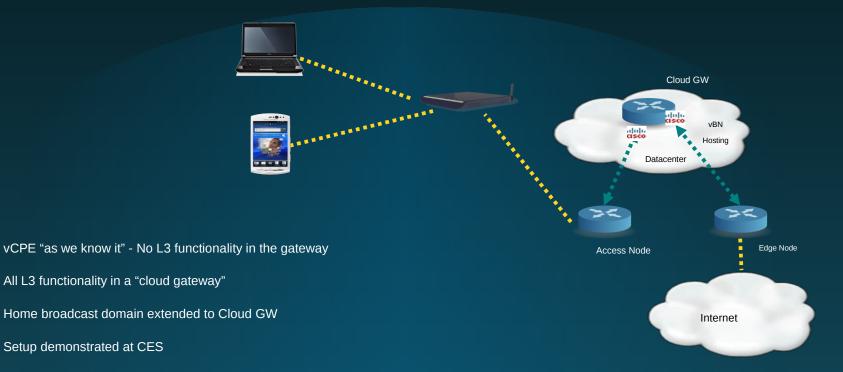
- Low cost to effectively compete with established CPE pricing and lifecycle
- Initial scalability to millions of instances
- Enable rapid service deployment without network changes
- Standards based API programmatic interface to every part of the system
- Standard network protocols
- Run on off the shelf x86 hardware
- Reduce OPEX and related expenses for broadband CPE

# Q-vBN Home Environment

- Network Overlay
  - CPE tunnel to Data Center where services are located
  - EoL2TPv3 or EoGRE
- Services on Virtualization Infrastructure
  - CPE Lifecycle can be extended as the services move to the cloud
  - Rapid development and deployment of services
- Agile Service Orchestration
  - API driven service control plane
  - Integrated control of vCPE overlay and services via APIs



#### Q-vBN for Minimal Virtual CPE Application



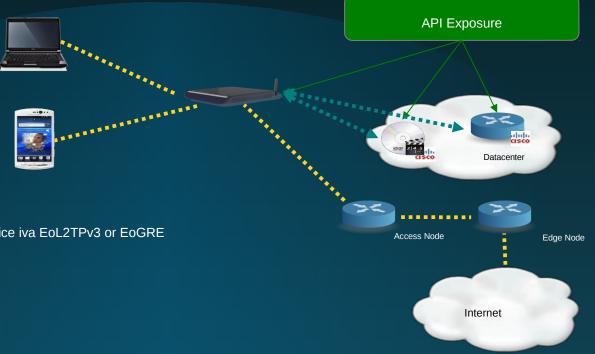
- Setup demonstrated at CES •
- Trials under way •

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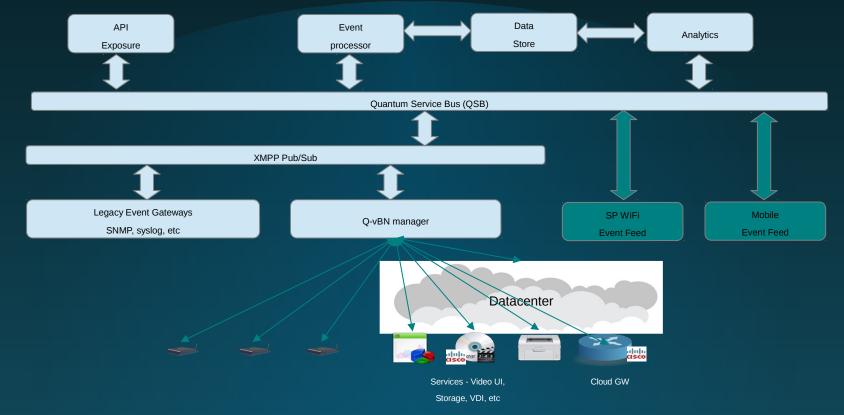
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# Q-vBN: LAN Extension to the Cloud



- Network design unchanged no forklift
- Home LAN (or WiFi) extended to a Service iva EoL2TPv3 or EoGRE
- Example service and use cases
  - Storage (NAS) Backup
  - IPv6 as a service/v4
  - Individual device management
  - M2M

### **Control Plane**

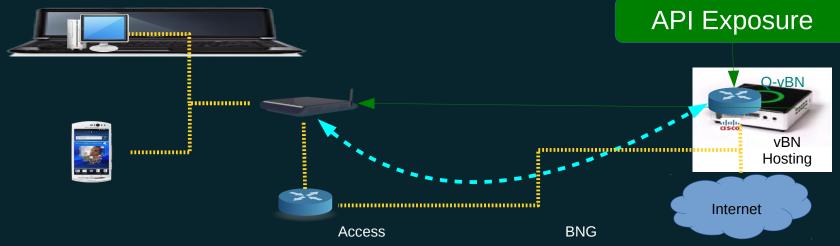


#### Summary

- Unique vCPE/vService approach anything from full vCPE to single vService
- Control plane to match leverages all aspects of CPE under virtualization including services
- No lock in key network protocols and components standards compliant
- No "all or nothing" migrations
- No "global service rollouts" service can be rolled out to individual customers
- Increase lifespan of physical CPE

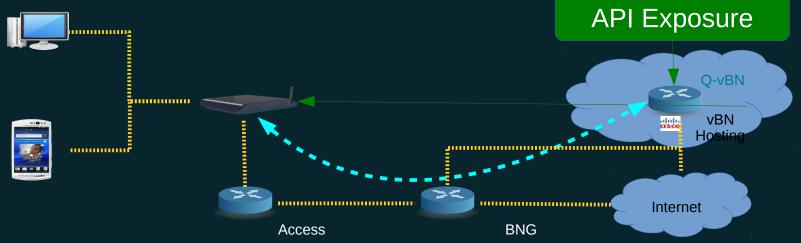


# Demo Setup



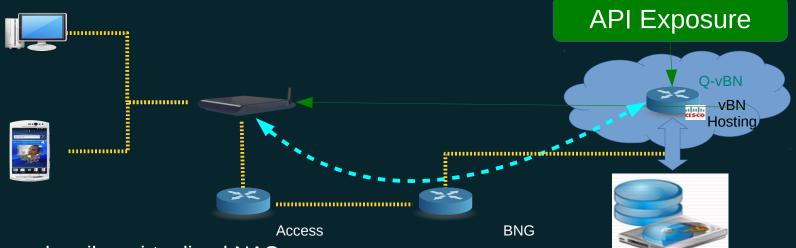
- Simplified Virtual Service Setup
  - QvBNs on 1.3GHz AMD Fusion
  - Ethernet access
- Use cases on VMs

# Firewall, Browsing by Time, Bandwidth Control, Application Prioritisation



- Managed firewall QoS, NAT, ACLs
- Bandwidth control + application prioritisation
- Individual device management
- V6 migration and V4 sunset

# Virual HD or NAS on the Cloud



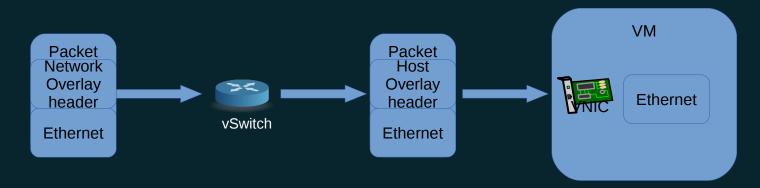
- Per subscriber virtualized NAS
  - Consumer oriented functionality
  - Virtual Storage associated with NAS
  - Add/Remove Storage
- Media integration

What makes it tick – deep dive

# Virtualization Improvements

- Why UML?
  - Ease of Development
  - Scalability potential
  - Well suited for network applications
- Improvements current and next RC
  - New high resolution timer subsystem working QoS
  - New paravirtual interrupt controller and event loop 50% + speedup, 256+ interfaces per VM
  - Improved memory management
  - New vnics for tap, raw (vlan), l2tpv3 and gre ported to kvm
- So far
  - Better vCPE/"vSerice performance compared to kvm, especially with QoS (4x times)
  - 128-256+ instances per core, up to 2000 instances per socket (use case dependent). Log(N) scalability within groups of up to 64.
- Going forward
  - New virtual storage drivers POC so far 50% faster than kvm
  - Further vNIC improvements
  - Host kernel helper functions

# Data Plane – Legacy



- Host transports different from network
- Virtual switching a mandatory element (example NVO3 reference architecture)



- vNIC Drivers for KVM and UML
  - No more reinventing the "transport" wheel
  - Direct access to overlay network in hypervisor
- Arbitrary mix of physical and virtual components
- Simplified orchestration and direct mapping to APIs

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