

5G Primer

Neil J. McRae Chief Architect, BT



Bandwagon or pioneer?







Agenda

- Driving towards more mobile connectivity
- Just a reminder EE's 4G Network
- What is 5G?
- Use Cases
- 5G Architecture
- Standards
- 5G Radio
- Convergence
- Conclusions



Today's users today are....









EE: The Biggest and Best Network The world's fastest 4G rollout

- The UK's first 4G network
 - 4G to around 95%+ population coverage, equal to more than 75% of the UK geography
 - Upgrading 100 4G sites a week
 - 95% geographic coverage by 2020
- The UK's biggest 3G network
 - 73% geographic 3G coverage
- Invested more than £500m a year on our network since 2012]
- 50% faster than the rest and continuing to invest-
 - Now deploying 4x4 MIMO and CA

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What is 5G?





5G performance requirements







5G Platform

5G will be a platform enabling business opportunities - integration and enablement of new ecosystems, network "slices", analytics

5G will be a programmable system, enabling interworking and seamless mobility, using many wireless cells types, building on the 4G network





Much more that just next generation mobile...





Transport Healthcare Utilities Agriculture Aviation Education Entertainment Factory Automation etc

5G:

- has widely varying use cases
- has widely varying performance requirements
- is not only about connecting people, but also about connecting things

No single technology will satisfy all of these requirements

These requirements will not all be met at the same point in time



Internet of Skills – 5G Use Case – BT/Ericsson/Kings







5G Core Service Based Architecture





5G Radio Architecture



Early Release based on 4G EPC Full 5G with new Core



Network Slicing

Rapid deployment of new services

- Need to deploy new services with no disruption to existing ones
- Agility is required to compete and meet market demand
- NFV and SDN enable orchestration across slices
- End goal is fully automated deployment of new network slices

Support for different operational models

- Different SLAs (e.g. security, reliability etc.) may require isolation between different slices
- Slicing can be done on a per service-type or even for individual customers

Conflicting functional requirements

- Some functional requirements may be mutually exclusive, e.g. high data throughput versus low latency or highly-mobile versus fixed access.
- Optimisation of each slice for the specific functionality required (e.g. non-mobile slice)



Source: NGMN 5G white paper



5G-NR – Revolution or Evolution

Massive IoT

- Low complexity narrowband
- Low power modes for deep sleep
- Efficient signaling
- Grant-free uplink transmissions
- Optimized link budget
- Managed multi-hop mesh

Enhanced Mobile Broadband



- Wider bandwidths
- Mobilizing mmWave
- Shared spectrum
- Device-centric mobility

Mission-Critical Control

- · Low-latency with bounded delay
- · Efficient multiplexing with nominal traffic
- · Grant-free uplink transmissions
- Simultaneous redundant links
- Reliable device-to-device links
- Optimized PHY/pilot/HARQ
- Dynamic, low-latency TDD/FDD
- Massive MIMO
- Advanced channel coding
- Native HetNet and multicast support



Standards Timeline



5G-NR eMBB workplan







5G Main Standards Activities



A GLOBAL INITIATIVI

5G ARCHITECTURE

- Overall Service-Oriented
 Architecture
- Network Slicing
- Self Optimised Networks with Self Healing
- Convergence

5G RADIO

- Radio Features: MIMO, Beamforming, Mini-Slots
- Self Backhaul
- Small Cells
- Centralised/Distributed Functional Split





5G PHASING

- Early networks with 4G Core and 5G Radio
- How to migrate to full 5G including handset issues
- Virtualised 4G Core inside 5G

5G SECURITY

- Device Certificates
- Mutual Authentication
- Key Exchange Protocol
- Protect Long Term Identity using PKI







Ofcom and RSPG (Radio Spectrum Policy Group) has identified three pioneer bands for 5G in Europe

RSPG's pioneer bands:

- 700 MHz band to provide a coverage layer
 - 2 x 30 MHz + 20 MHz centre gap SDL Likely auction: 2019/2020
- 3.4 3.8 GHz band to provide a large amount of contiguous spectrum for high-data rate and low-latency services and a capacity solution in congested areas
 - 150 MHz in the 3.4 3.6 GHz band in 2017, via auction
- 26 GHz band to provide "fibre-like" data rates and very low latencies at short distance, as a capacity solution in very congested hotspots
 - 24.25 27.5 GHz date tbd, likely auction post WRC2019

[Note: Existing bands could be refarmed and more bands are likely in the future...]



5G Radio Access – Implementation Scenario

Likely scenario for 5G deployment will be to provide:

- NR deployed in sub 6GHz bands for wide area '5G' coverage
- Ultra-high speed in mmWave bands
- Initial IoT support via current NB-IoT
 - 5G IoT expected later



Massive MIMO

Increase capacity and peak rates through high order MIMO and beam forming

Key technology for mmWave and increasing capacity using existing mobile spectrum

Undertaken field trials with University of Bristol

- Indoor environment mimicking a stadium like deployment
- Outdoor with mobile devices (30mph)

Spectrum efficiency gains are substantial Current deployed LTE in the order of 5bps/Hz

Proof of concept achieved 100bps/Hz

(24 UE's 16QAM 3.4GHz 20MHz channel)













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Convergence & 5G

Driving economics and performance across the network to provide seamless, highlysecure 'any device' services to our customers and utilising the best of the underlying platforms and infrastructure to provide an enhanced user experience:



We are driving to align control and support systems for fixed and mobile

Summary





EE 4G is already very fast





Lets continue to be pioneers!

Any questions?

THANK YOU



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