Dropping in 80Gbits (sort of) of Stateful Firewalling with OpenBSD

(PF, OpenOSPF)

UKNOF 37, Manchester

Caveats

I am not pushing 80Gbits yet (sorry if you were expecting Netflix levels of awesome)

See: Sort of

Who am I?

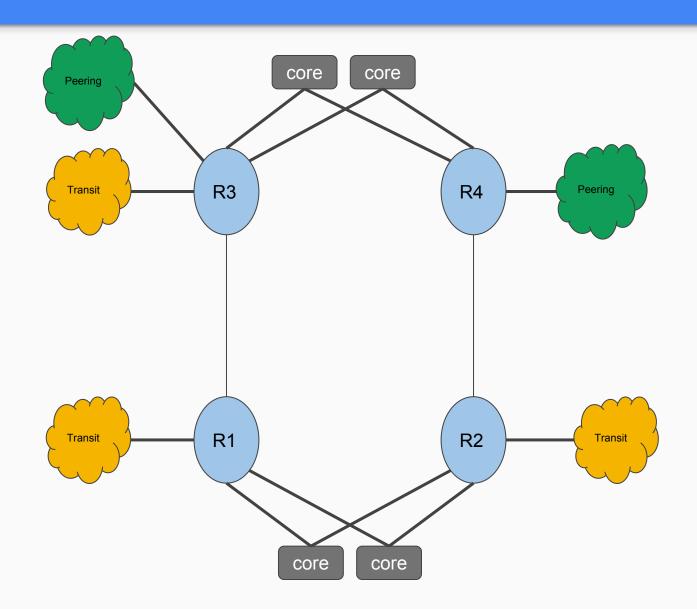
Gareth Llewellyn

@NetworkString | gareth@networksaremadeofstring.co.uk

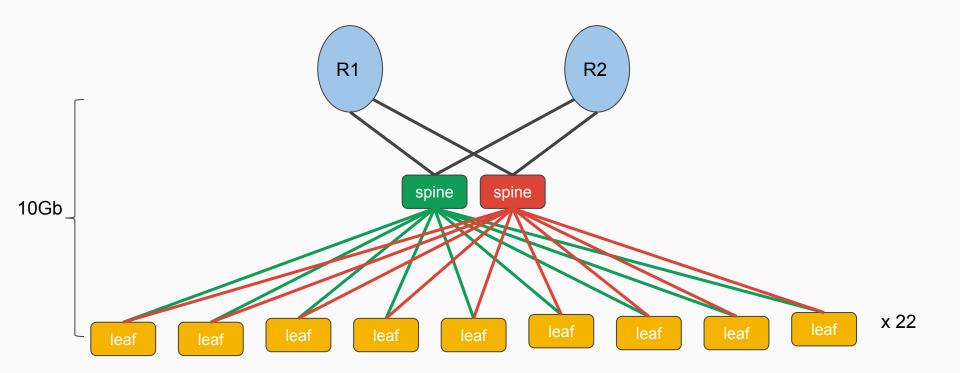
Currently operates AS28715 | **Presentation is about** AS202119

AS28715 Non-profit for operating Tor Exits / Relays

AS202119 \$DayJob - 1



Stateless



Stateless

R1 Cisco ASR 1002-x

R2 Cisco ASR 1002-x

R3 Cisco ASR 1004

R4 Cisco ASR 1004

Core 1 Arista 7050S-52 (52x 10Gb)

Core 2 Arista 7050-128x (96x 10Gb 8x 40Gb)

Leaf Arista 7048T (48x 1Gb 4x 10Gb)

And then there was SOC II

SOC II

- A stateful inspection firewall shall exist between the Internet and all assets.
- Firewalls shall be configured to allow explicitly approved services and protocols into and out of the environment, with default deny-all.

Requirements

- 1:1 contention within a DC (leaf / spine)
- Didn't want to have 20Gbits+ of routing capacity constrained by firewalls
- Not cost the earth

Gathering Quotes

Cisco ASA Model	ASA 5585-X with SSP10	ASA 5585-X with SSP20	ASA 5585-X with SSP40	ASA 5585-X with SSP60	ASA Services Module
Stateful Inspection throughput (max ¹)	4 Gbps	10 Gbps	20 Gbps	40 Gbps	20 Gbps
Stateful Inspection throughput (multiprotocol ²)	2 Gbps	5 Gbps	10 Gbps	20 Gbps	16 Gbps

Nope nope nope nope nope nope

Enter Stage Left: Puffy



Platform

- Stock server was a DL360p Gen8
 - \circ 2x PCI-E slots (x16 + x8)
 - Dual Xeon(R) CPU E5-2630 CPUs
 - o 32Gb of RAM amd64
 - o 4x 1Gb NICs bge(4)
- Added 2x Intel x520 NICs (2x 10Gb SX)
 ix(4)
- Hundreds of servers in the DC (plenty of warm spares if waiting for RMA)
 - HP DL360p "Core" platform
 - Dell C8000 SW sled "Core" platform
 - o Dell C8000 DW sled DB servers
 - Dell R720 Hadoop

Platform



Two more quad 10Gbit #OpenBSD firewalls are being deployed as part of the @as202119 #IPv6 migration.

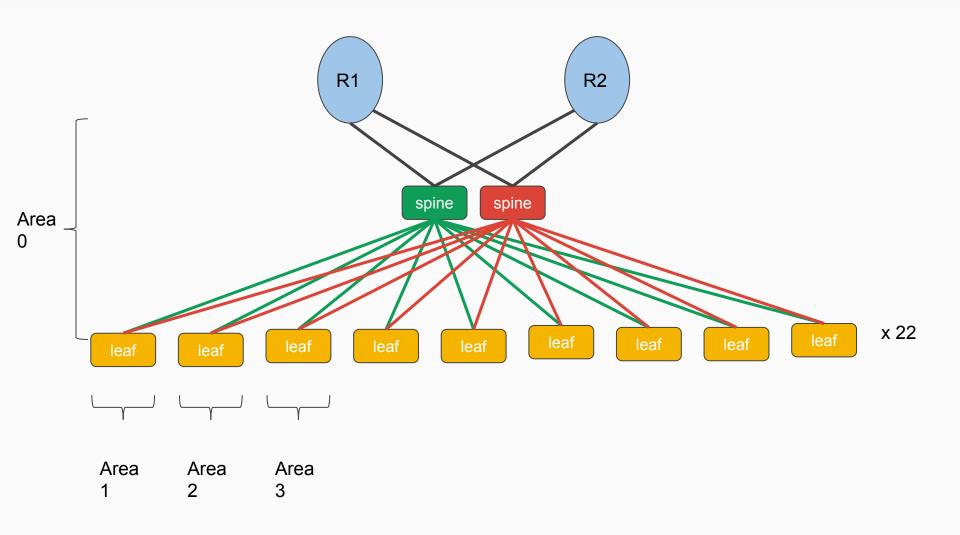


SOAK Testing - Good job we have those spares...

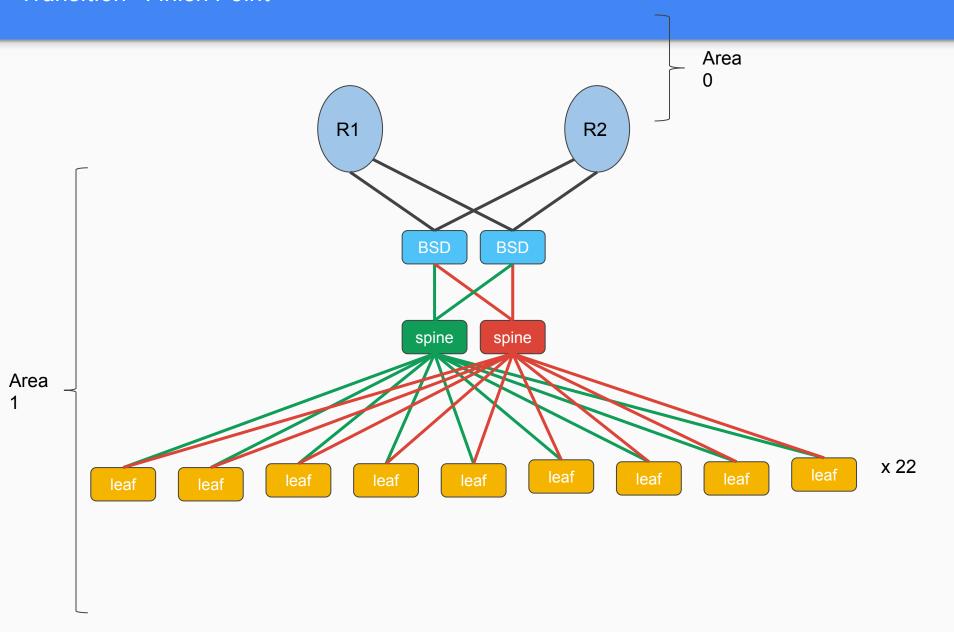




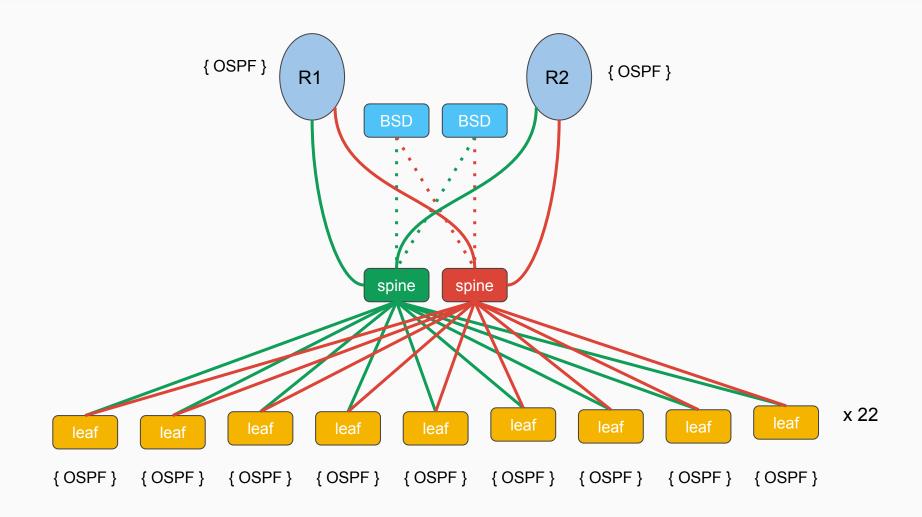
Transition - Starting Point

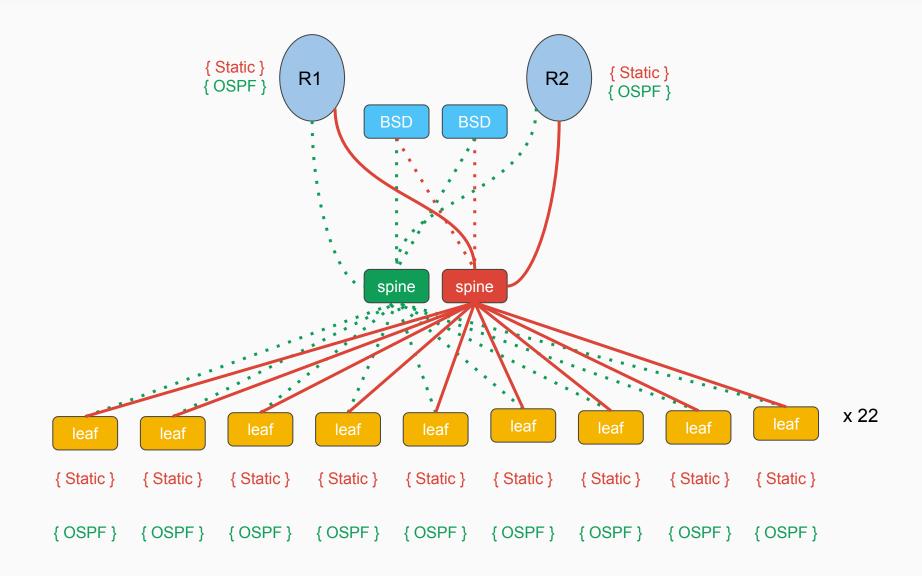


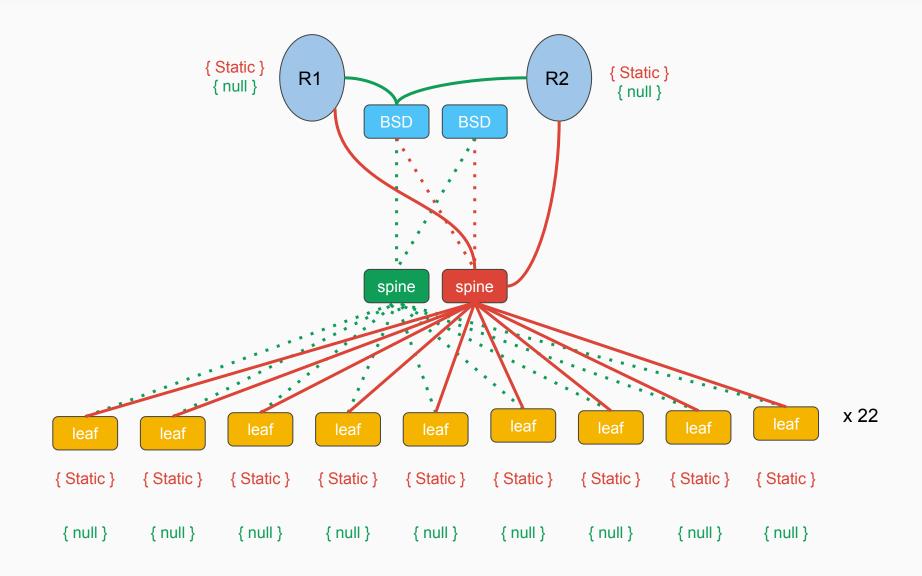
Transition - Finish Point

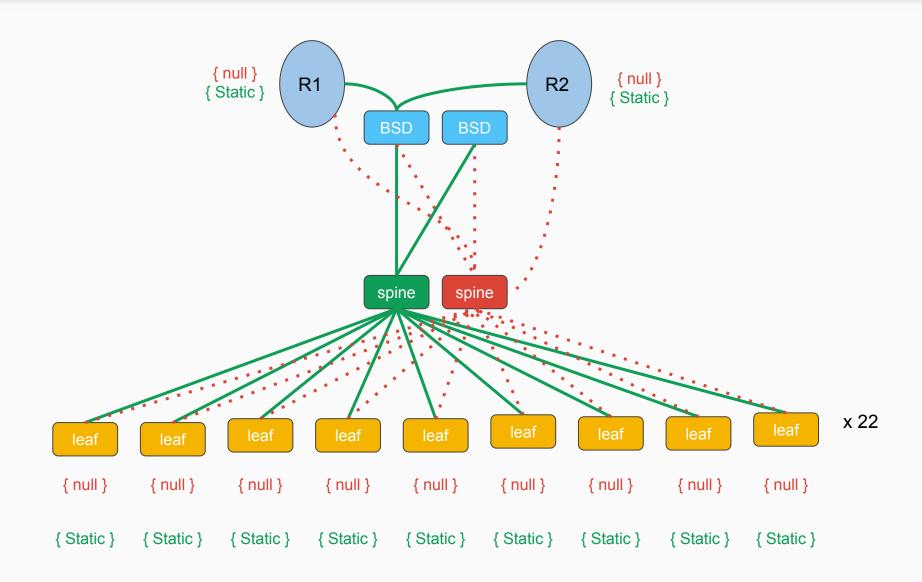


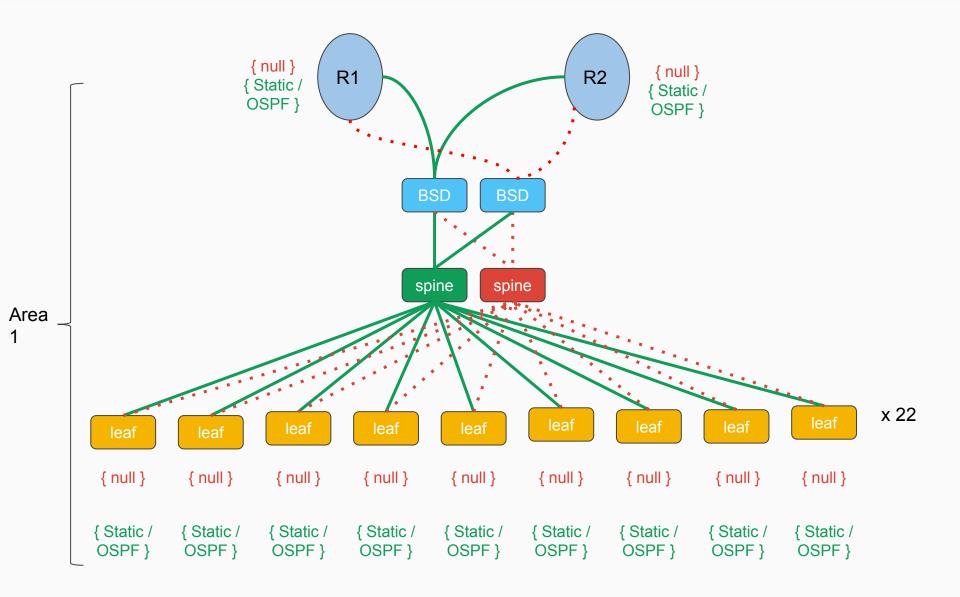
Transition - Drop in the BSDs











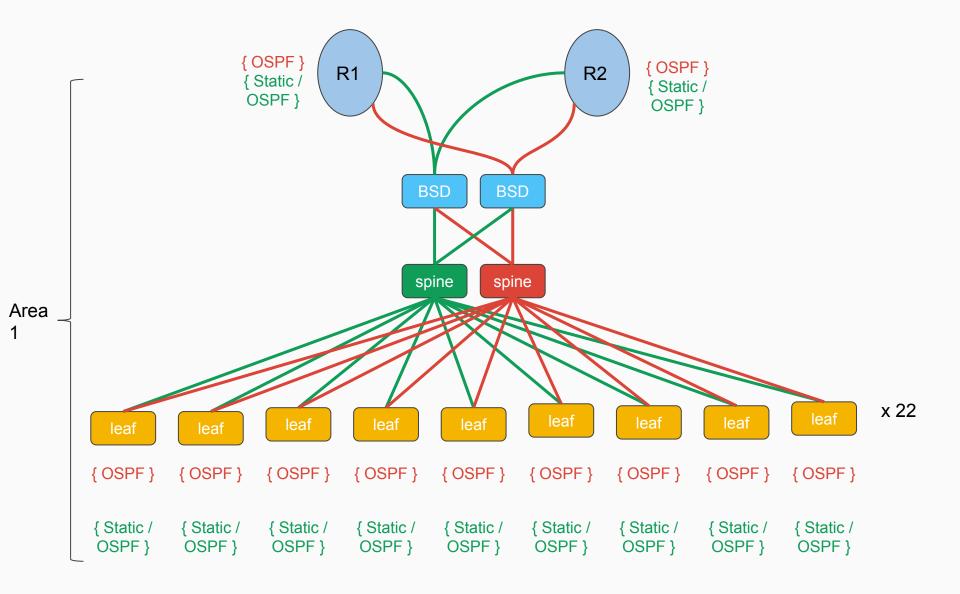
Explosion

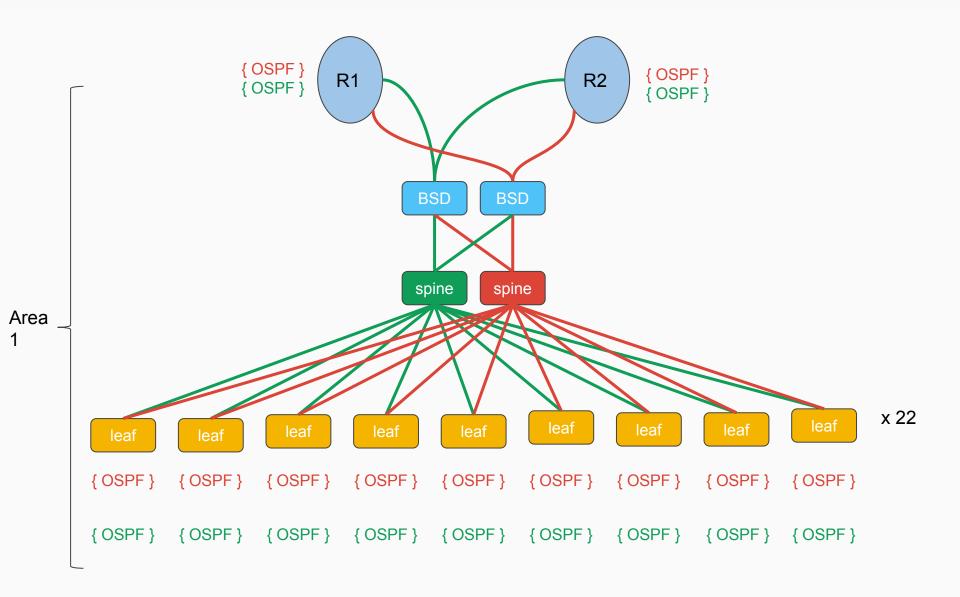
Arista switches started to arbitrarily null route OSPF learnt networks and/or dumping their routing tables.

Explained as: A difference between the way GateD based routers and other devices behave when they receive LSU with the same SEQ number.

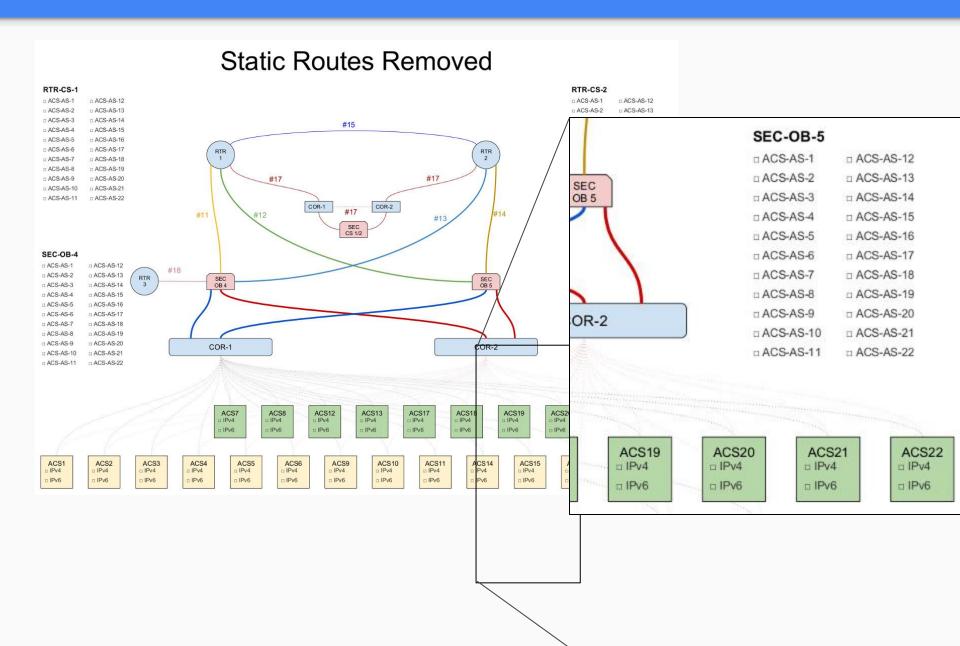
Effectively a difference between Cisco / OpenOSPFd / Arista in regards to checksumming LS updates.

Arista bug 119845 was created





Literal Checklists



Pain Points

PFSYNC

DDOS

Syncing Rules

pfsync(4)

- Asynchronous Routing
 - Dropped packets
- 4(8)x 10Gbit interfaces vs 1x 1Gb syncdev
 - Can't increase maxupd too much
- Dirty hack
 - OSPF weights
 - Let TCP / applications retry in the event of a failure

Pain Points

PFSYNC

DDOS

Syncing Rules

DDOS

- ~11Gbit/s of additional traffic
 - Weekly
 - o 99% DNS Reflection
 - Lasts an hour or two
- PF did not like this
- Had to hand back off to the ASRs

Pain Points

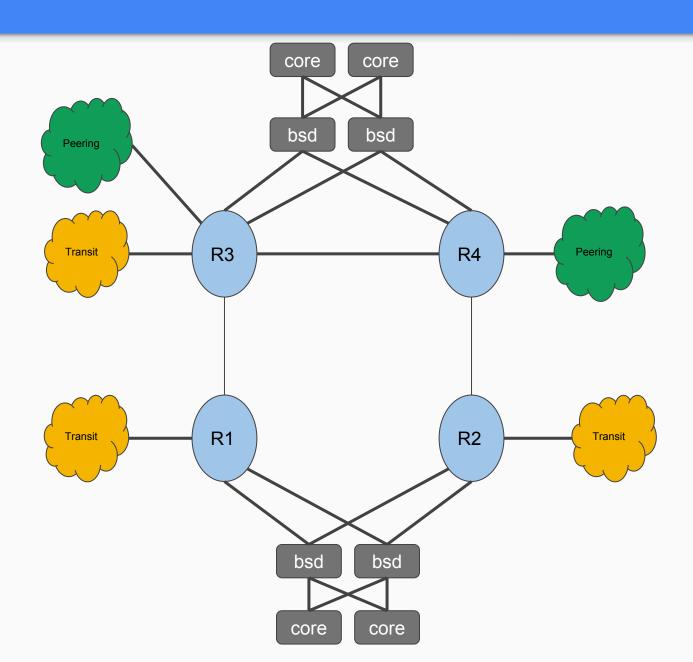
PFSYNC

DDOS

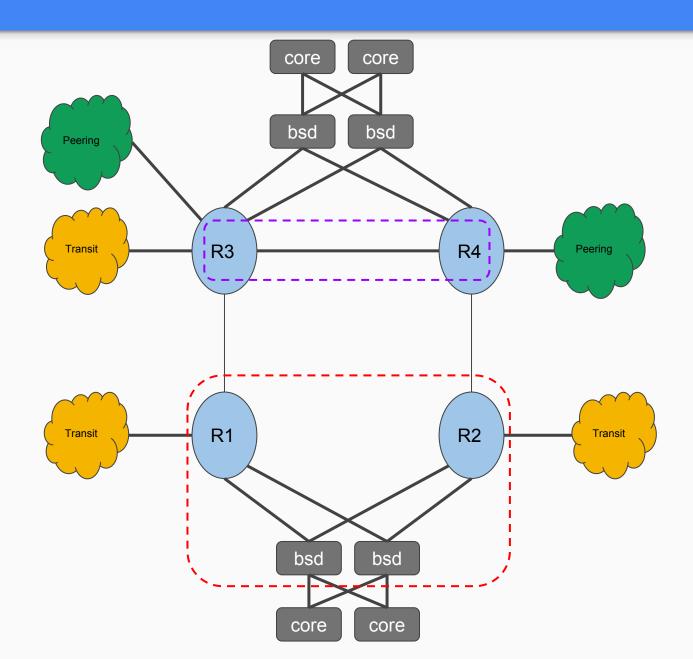
Syncing Rules

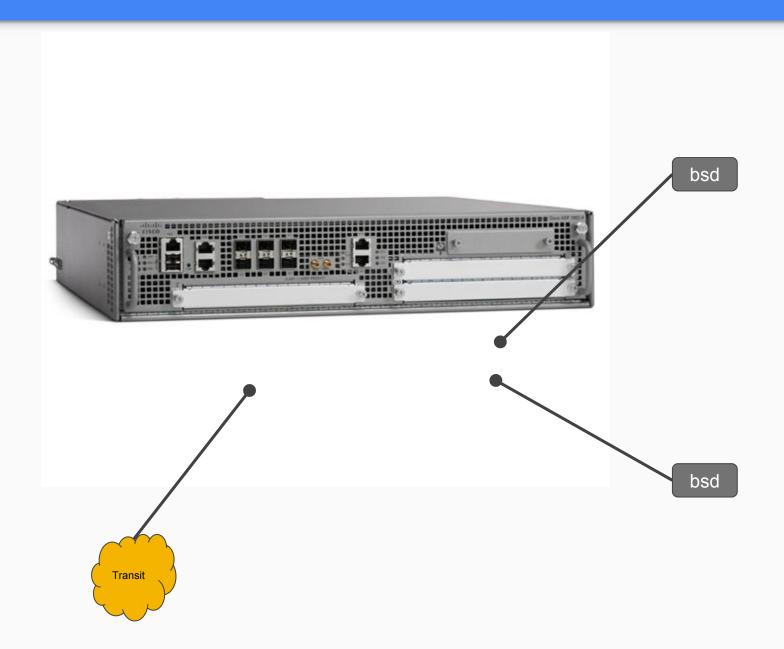
Syncing Rules

- We use Chef on all other servers
- Currently
 - Make a change on the 'primary' (remember OSPF hack)
 - Then on the secondary
- Need a better way
 - Chef
 - o pf tables + magic

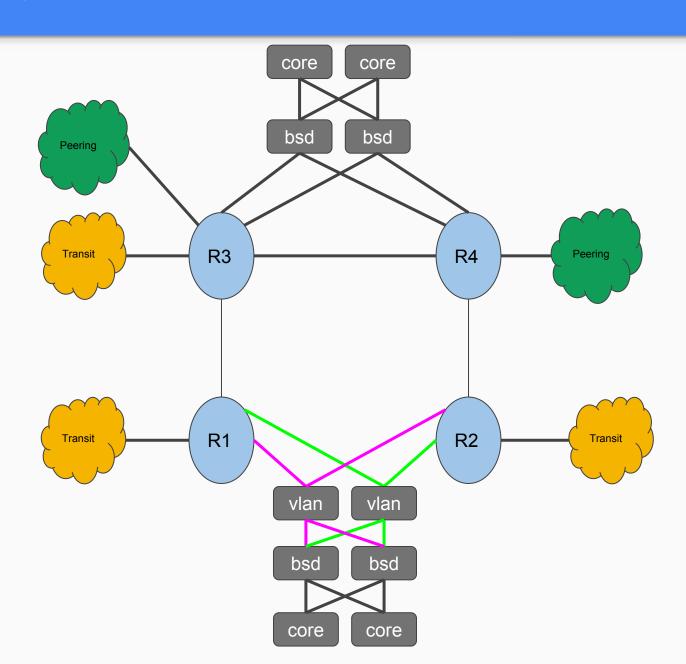


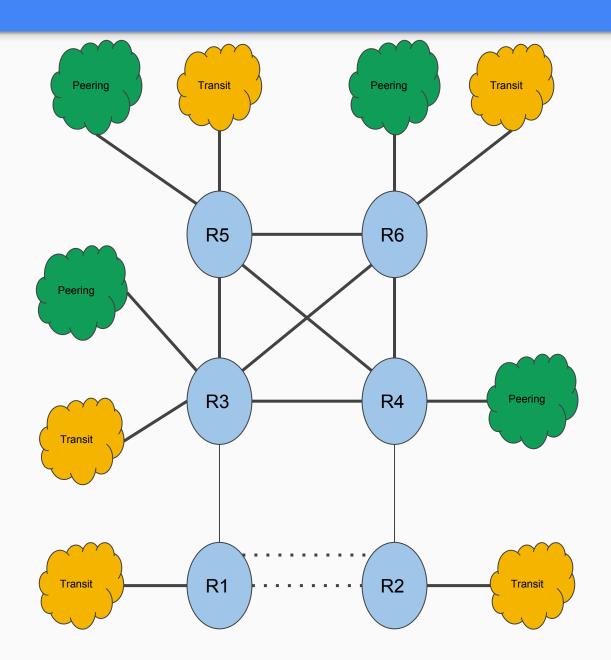
Wahoo - Not So Much





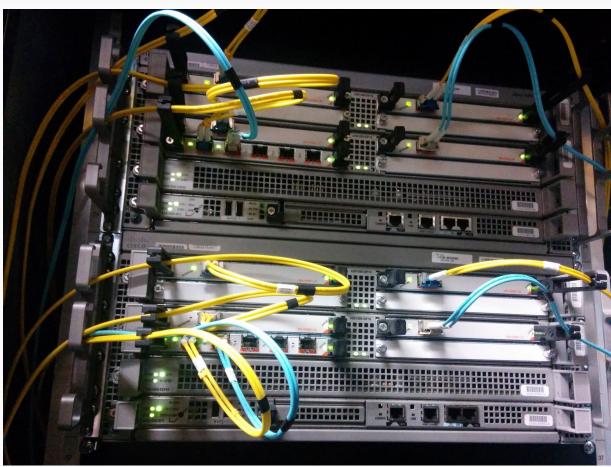
Wahoo - Well, it works

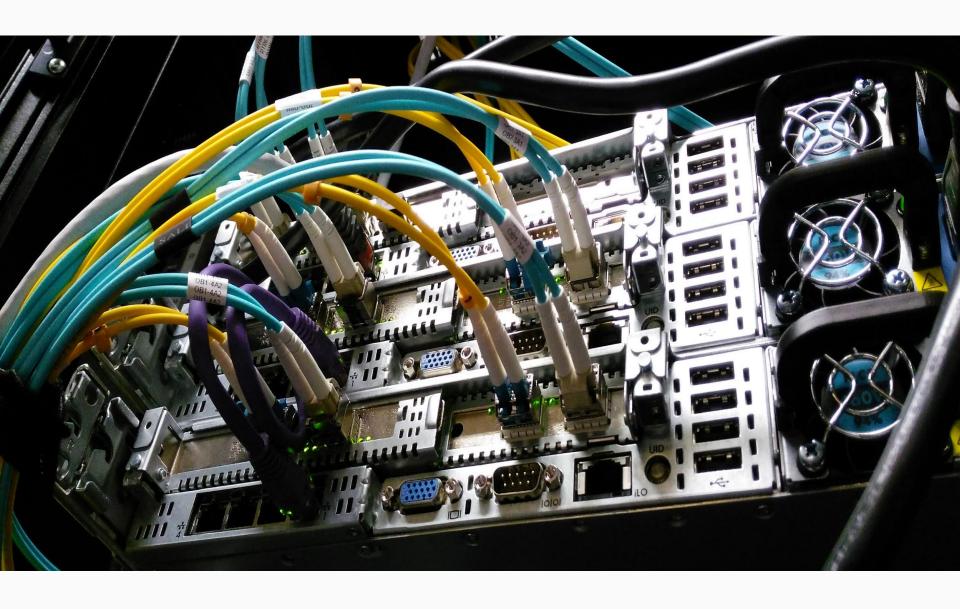




Pictures - Because







The first time buying an operating system...

Was FOSS



Questions?