



ffmuc presents #FFMEET

Technical challenges as well as social challenges during COVID-19
when running an open source conference system



Tech talk at UKNOF 2020



Who are we?

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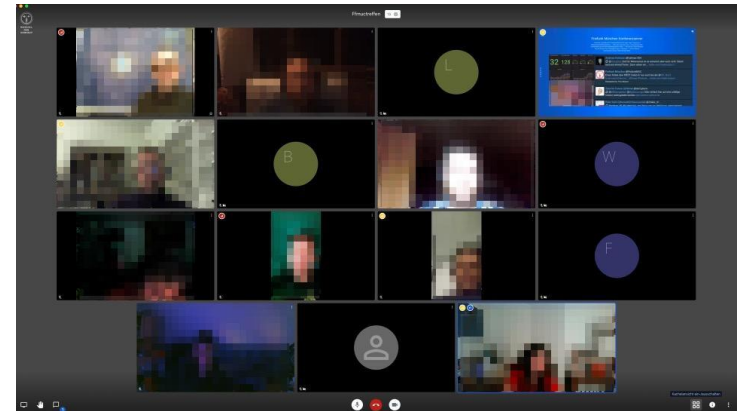


Why did we set up jitsi?

- An upcoming Freifunk Meeting was about to get canceled because of Corona
- The architecture of jitsi looked straight forward and easy to scale
- In the past we used NextCloud talk but we had issues (max 6. users per conference)
 - We needed something different for at least 20 - 30 people
 - jitsi seemed easy and straightforward to install
 - “apt install jitsi-meet” => Done `~_(\ツ)_/`

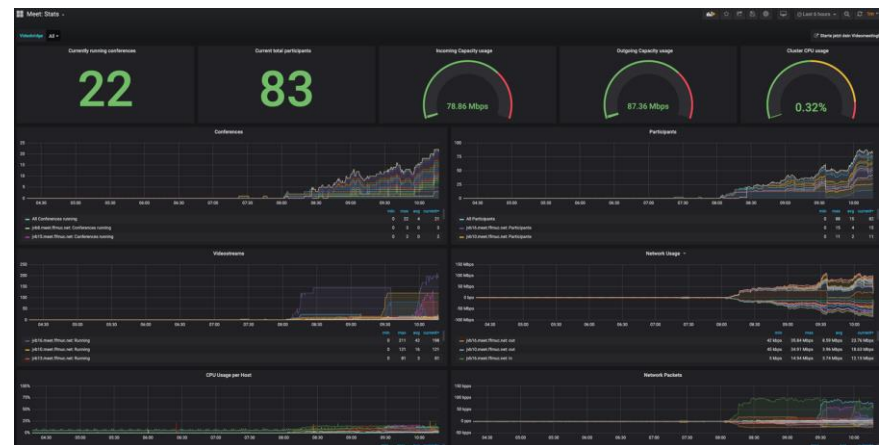
First test - looks promising

- Testing with some people of Freifunk Munich
- Worked like a charm, with a handful of people
- The idea was born:
 - Maybe other people have the same problem?
 - Why not open it for the public?
 - Maybe teachers, healthcare workers, etc. need that, too?



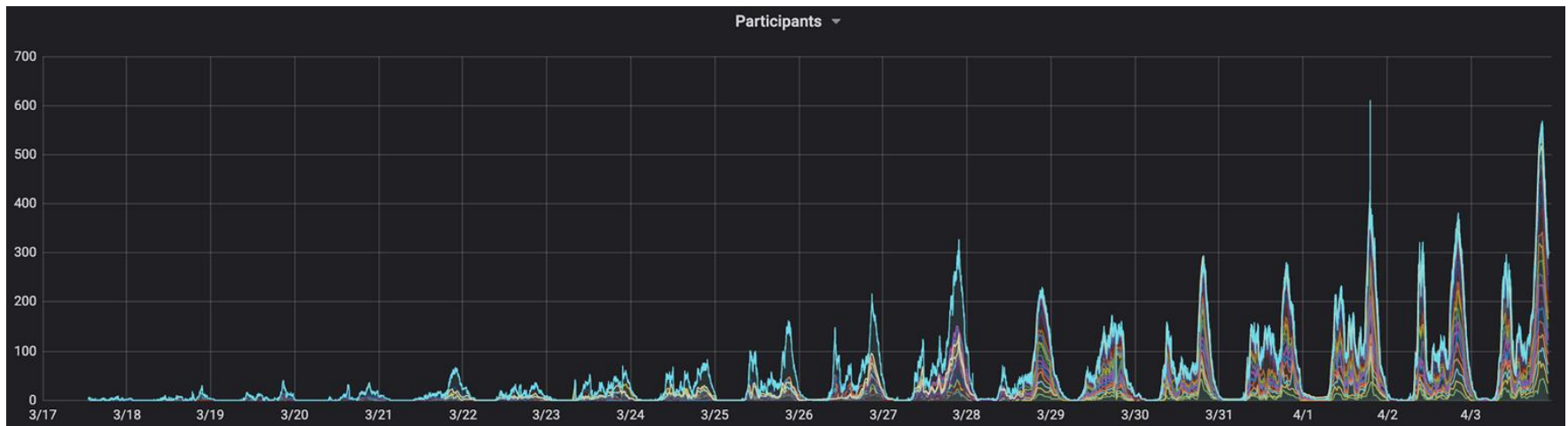
We need insights! Let's monitor!

- How many users are on the platform?
- What's the impact on the Hardware/VMs?
- Do we have bottlenecks? If so: Where?



The project gains attention

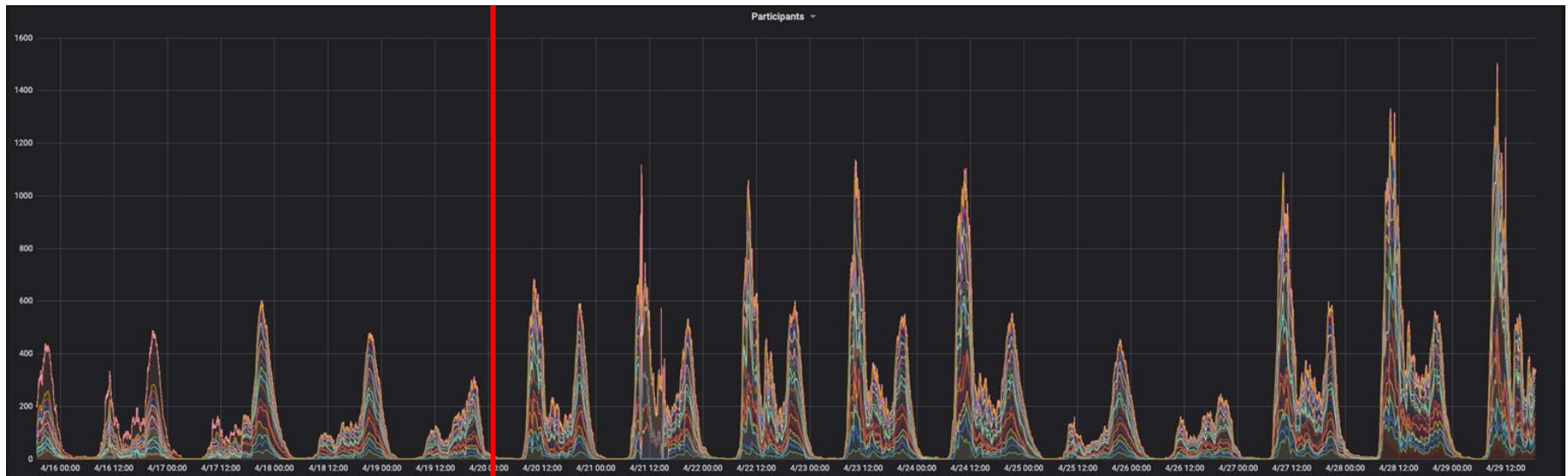
- Interviews
- BR, DigitalCourage, Focus Online, Stimme, SZ, ...
- appearing on several public server lists



Holidays are over ... school starts - 20.04.2020



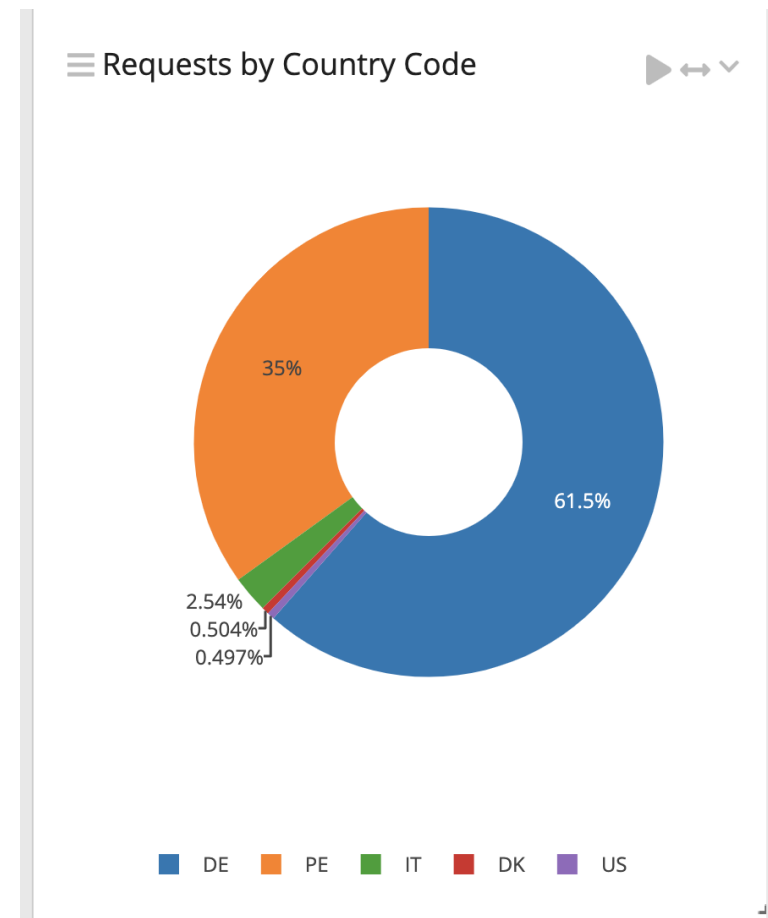
- All time record before was around 600 Users



Some unexpected things happen

People started depending on our system

- Schools & universities (not only DE)
- Small companies
- Open-Source-Communities (repeatedly) meet on our platform
 - Typo3, BitCoin, dotfmp
- In Peru and they use #FFMEET as their primary conf system





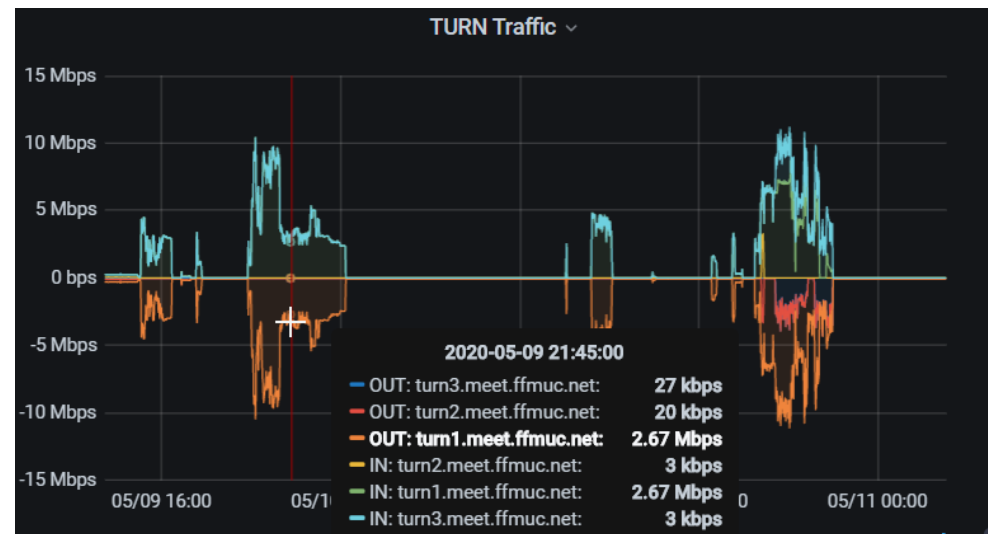
People tend to be in firewalled networks => TURN

- Especially after school started again we got many people complaining about video blackouts etc.
- Reason: Firewalls/NAT/Proxy so no UDP nor direct connection possible
- `sysctl -w net.ipv4.tcp_congestion_control=bbr`
- Solution: TURN (Traversal Using Relays around NAT) RFC 5766 and 6156
 - Acts as man in the middle to forward packets back and forth



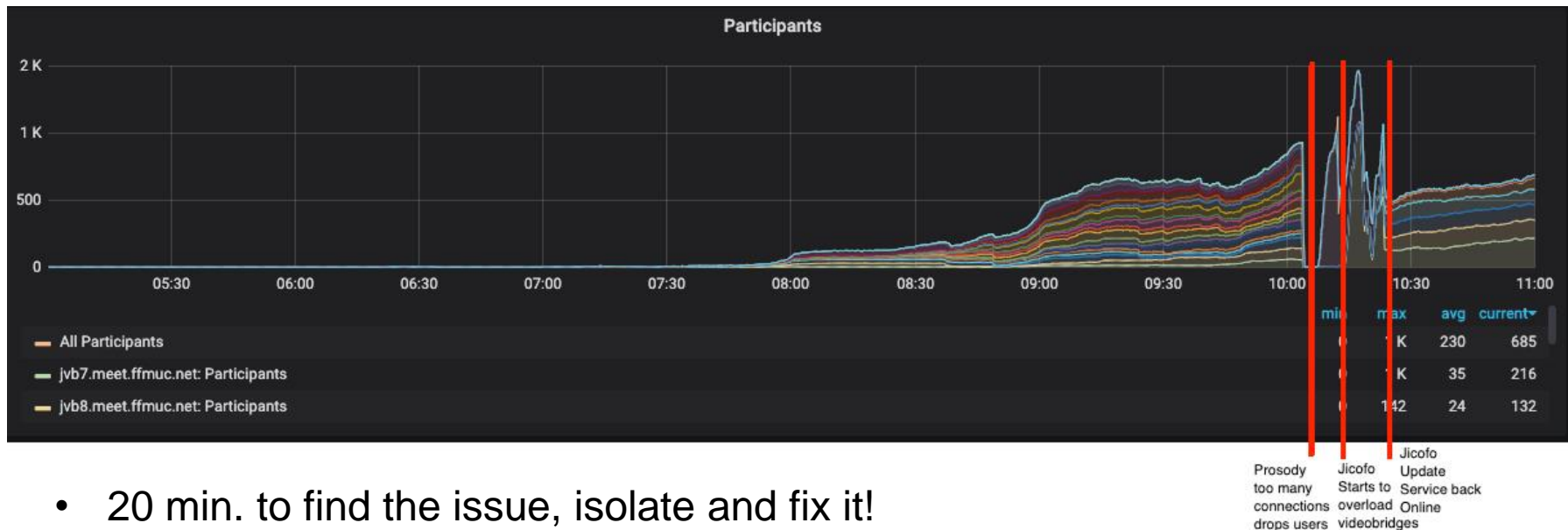
Of course: It did not work as we intended it to do...

- Ugly “Feature” in browsers
=> They prefer the first TURN server in the list ...
=> Patch Jitsi to randomize the sequence



```
299 // First in the list gets highest priority.  
300 turn_server.priority = priority--;  
301 }  
302 return RTCErrorType::NONE;
```

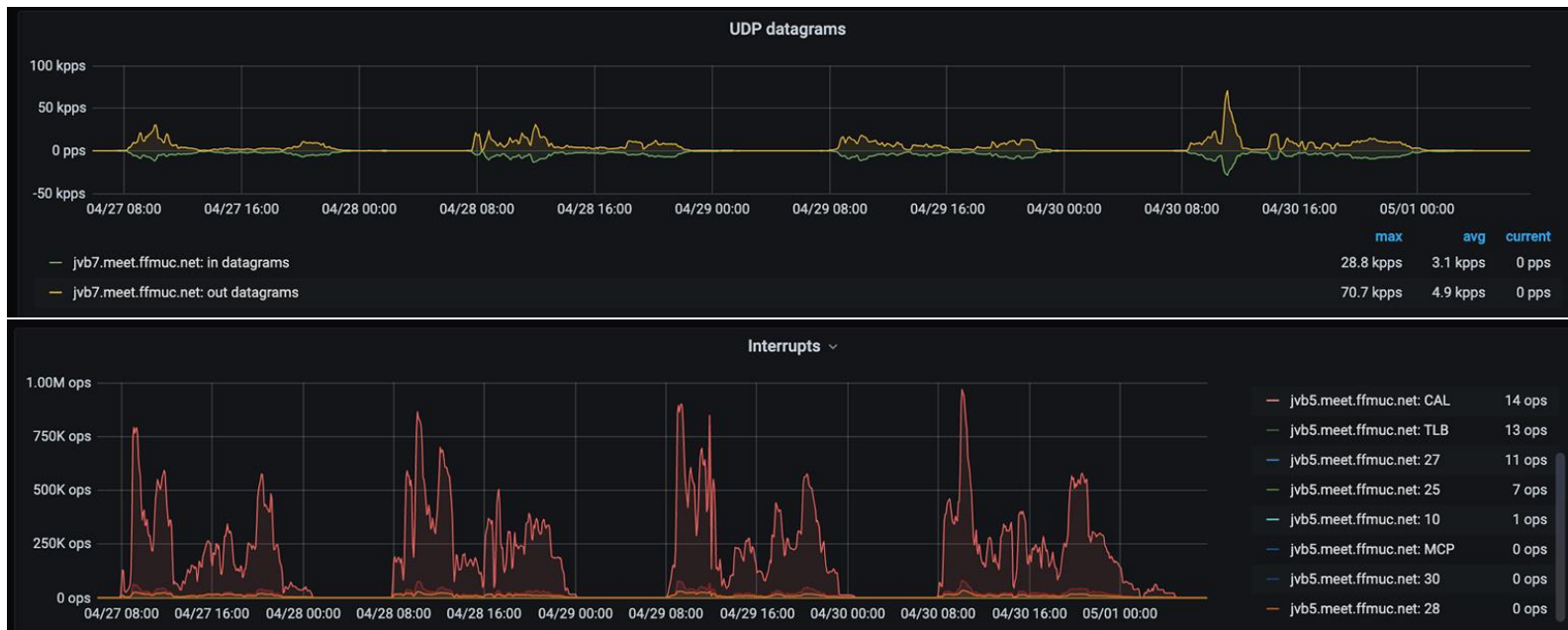
21.04.2020 - Another record! Sadly also another bug



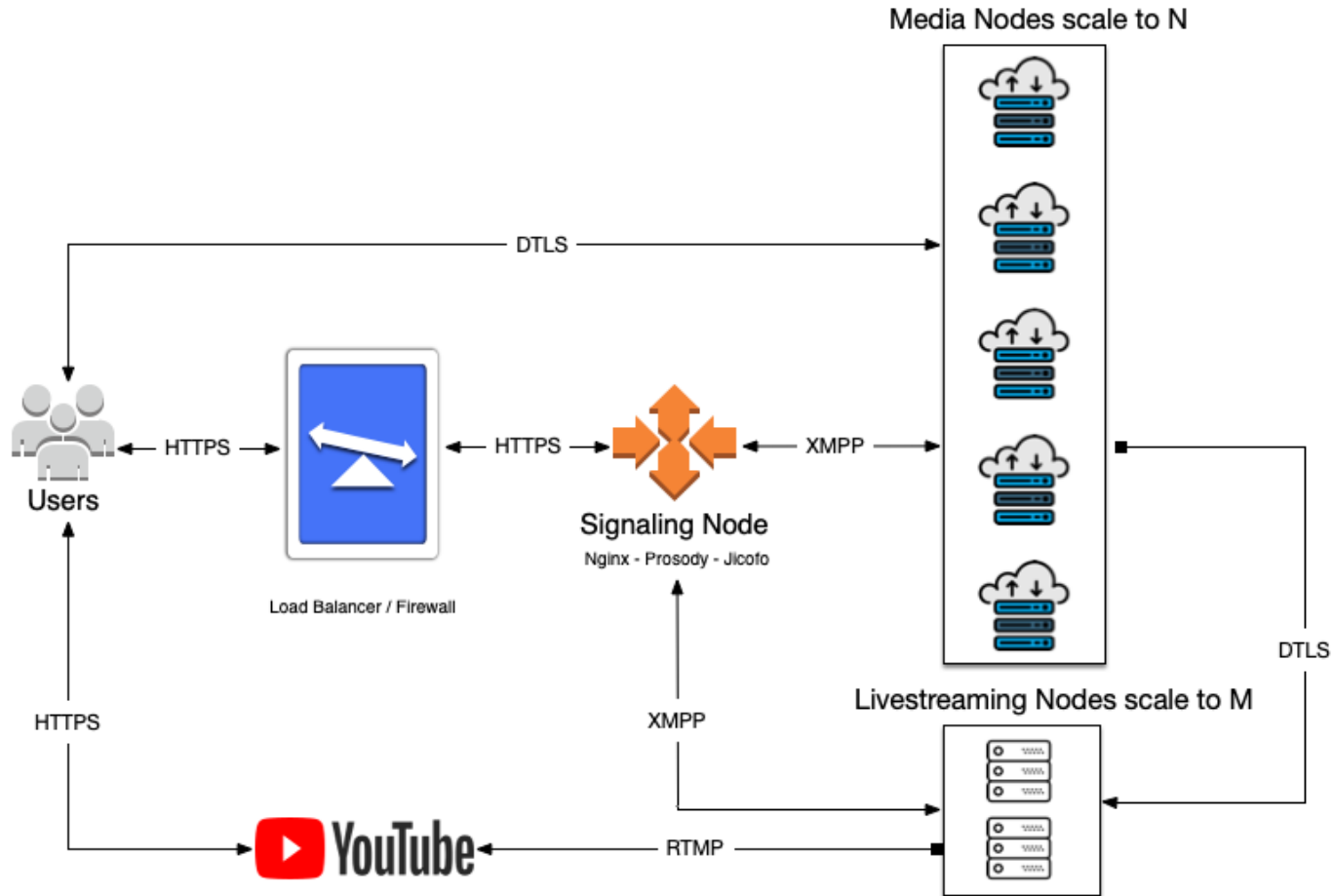
- 20 min. to find the issue, isolate and fix it!
- Unfortunately there was an other bug hiding after the crash
- We run at reduced capacity for a few hours but as we have so many servers that was not an issue.
- Crash of prosody crashed some important DBs :/ ⇒ Loadbalancing failed

We run on VMs with high PPS and many interrupts

- Oversubscribed hosts are an issue for us => pure hardware performs best
- We do many PPS and many interrupts on a single videobridge
- Tuning buffers and memory of the kernel



Scaling the infrastructure



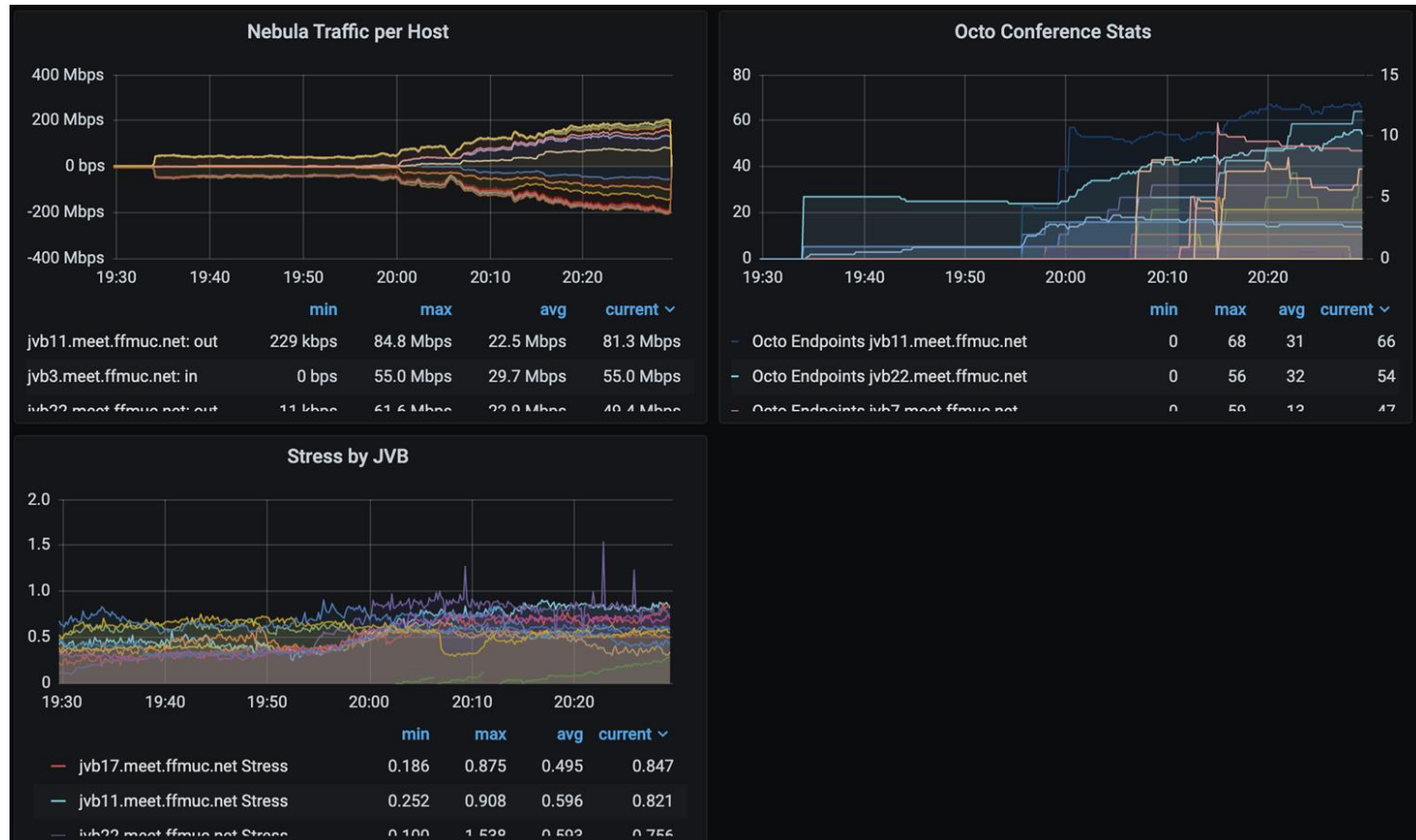


People ask for bigger meetings

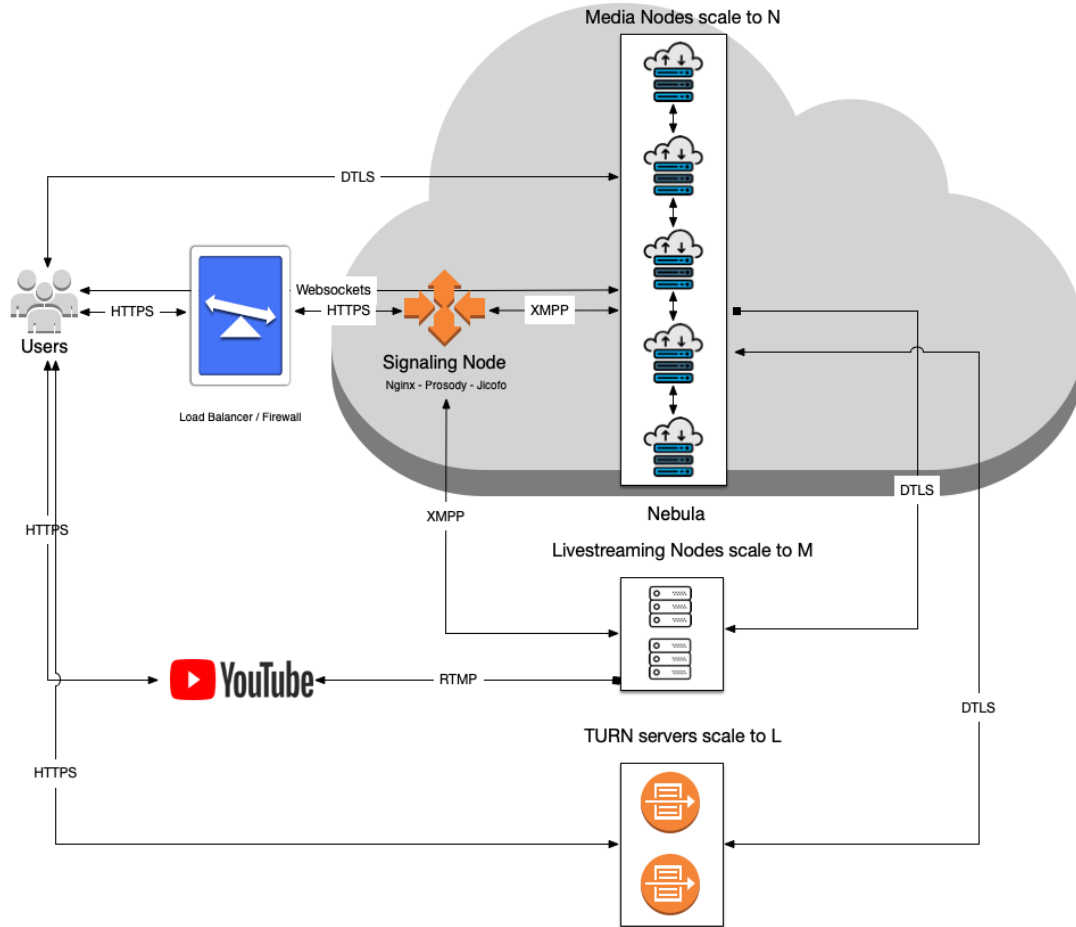
- Octo solves the problem of only one videobridge per conference (server-side is no longer an issue)
- Sadly video traffic is unencrypted between videobridges => we need a solution for that
- As we do high packet rates we need a full-mesh VPN without a central point where all traffic has to pass

Introducing Nebula, the open source global overlay network from Slack

Octo on all bridges



How it evolved





Some figures? Since we started #FFMEET

- ~ 1.109 TB videotraffic
- ~ 1.407.653.191 HTTPS Requests
- ~ 360 CPU Cores / 720GB RAM
- ~ 1.100.000 Unique Users
- ~ 700 tickets solved (schools, charity projects, individuals etc.)
- 2 Admins and at least 15 people in the background for translations, press, wiki etc.

Thank you very much!



A special thanks to everyone who helped writing/translating the FAQs.

Also thanks to all the users and of course our supporters:

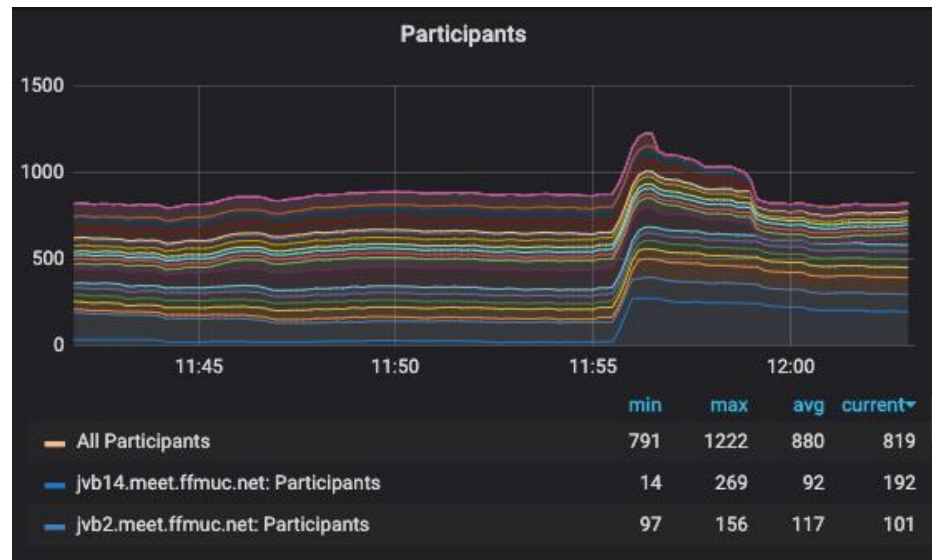


Backup Slides



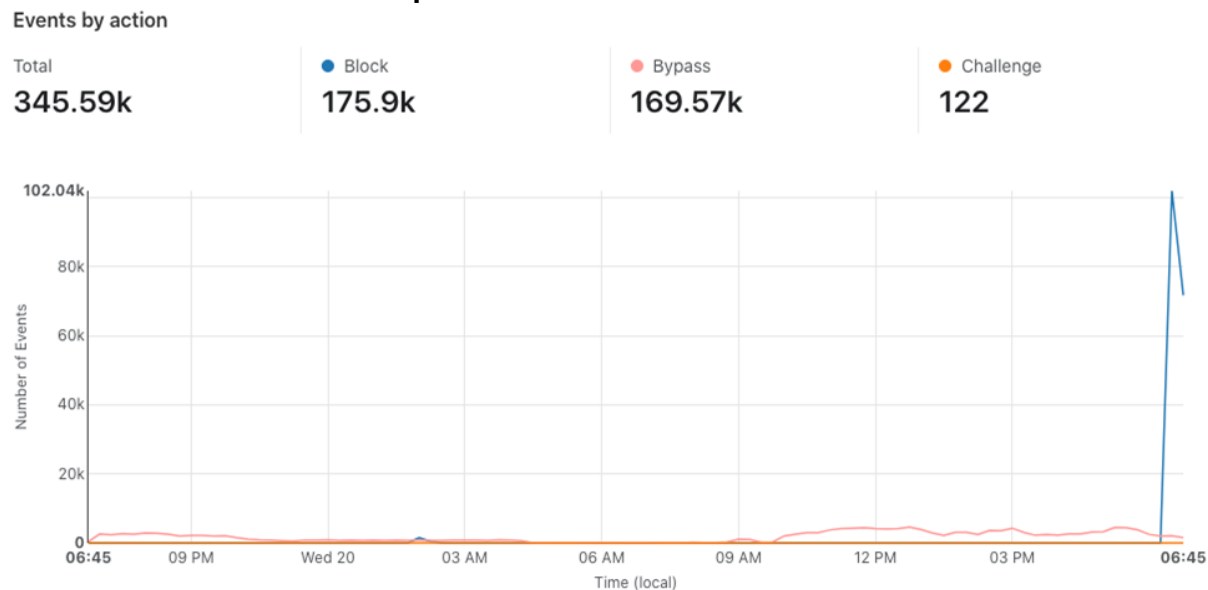
We are running on the internet aren't we?

- From time to time there are issues in the internet beyond our control (route leaks, connectivity issues between providers, maintenance)
- We have many servers and providers so we can easily mitigate connectivity issues



We got more popular so DDOS attacks happen

- People attacked our infrastructure and didn't stop when they couldn't bring down #FFMEET
- They started to attack other parts of our infrastructure



Problems start - Prosody

select

The default network backend is called `net.server_select`. It needs only `LuaSocket` to work. It uses the `select()` system call, is suitable for smaller servers. It has bad scaling properties and a limit of 1024 connections.

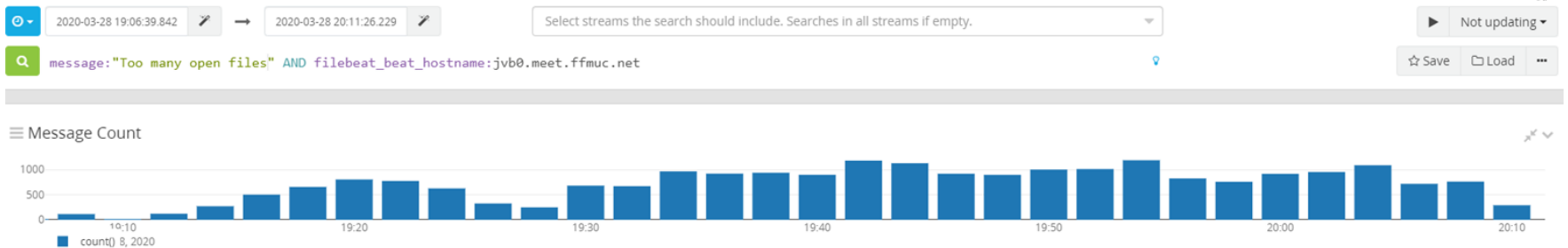
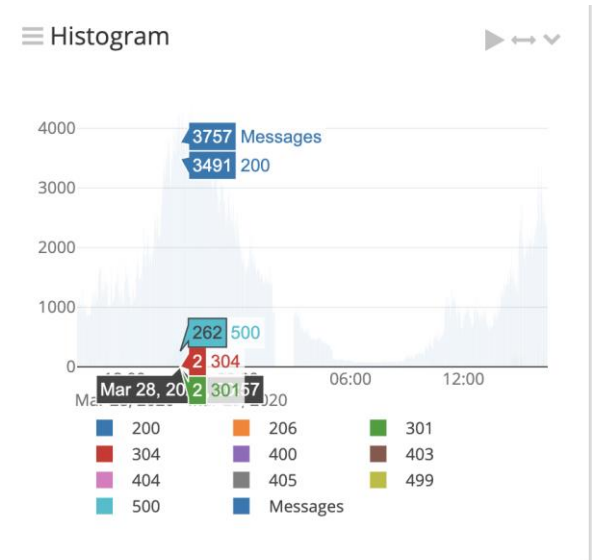
- Change network backend to “epoll” - No more 1024 connections as a limit

```
network_backend = "epoll"
```



Don't tune only one part of the stack - nginx

- 502 all over the place
- Raise the number of nginx workers
- Raise max open files limit



How do we update without user impact?

- We can upgrade the videobridges one by one
- We query the videobridge API and wait for 0 users then run our custom upgrade script
- Upgrades of videobridges just happen in the background during the day/night
- Jicofo/Prosody upgrades ... sadly we have to do update them manually but we don't need to update them very often